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Subject: Graphical Glitches

Posted by [Mad Ivan](#) on Mon, 10 Oct 2005 18:55:47 GMT

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Hi, guys!

Cant believe i`m actually posting here for the first time but here it goes!

When i start playing lets say Multiplay Practice on Renegade, everything is messed up. All models look like their verticles are out of place, strange colors on terrain appear, even some textures when pointing at the sky.

The issue recently started after i changed my VID Card from GeForce4 Mx/Mx 440 to ASUS Radeon EAX 600 TD.OS Is WinXP (32-bit), DirectX 9.0c, no SPs, occurs ALWAYS while playing Renegade ONLY (no problems in Zero Hour/othe C&C Games/Halo), I installed the latest driver from the ATI Site (dont remember version).

Unfortunately, i cant take a screenshot.When i try to the ATI VPU Recovery Tool appears and says that the graphics accelerator has stopped responding to commands from the display driver.The tool then crashes Renegade VERY Ugly. If i disable it, Renegade Crashes my PC Very Ugly.

Any ideas?

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Subject: Re: Graphical Glitches

Posted by [Kanezor](#) on Mon, 10 Oct 2005 19:24:19 GMT

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Try changing your settings in WWConfig.

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Subject: Re: Graphical Glitches

Posted by [Cat998](#) on Mon, 10 Oct 2005 22:20:16 GMT

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Uninstall the graphics driver and install the latest one.

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Subject: Re: Graphical Glitches

Posted by [Mad Ivan](#) on Tue, 11 Oct 2005 08:14:05 GMT

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WWConfig Doesnt Work.

The driver i use is the latest.

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