
Subject: Anyway to increase vech limit?

Posted by [Alkaline](#) on Tue, 27 Sep 2005 02:22:55 GMT

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I keep hearing thier is a way to increase tank limit.
How is this done and where can you download this modification?

thanks

Subject: Re: Anyway to increase vech limit?

Posted by [Whitedragon](#) on Tue, 27 Sep 2005 03:27:13 GMT

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It is not possible to increase the actual vehicle limit server side, however there a few ways to get around it. Like using vehicle shells or replacing vehicles with their neutral versions from the SP missions(this usually fucks up their health bars though).

Subject: Re: Anyway to increase vech limit?

Posted by [Alkaline](#) on Tue, 27 Sep 2005 07:39:49 GMT

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how does the vehicle drop crate work?
I don't think it effects limit.

SoleSurvivor mod did not have a limit, does this mean clients need to have a clientside scripts.dll to increase limit?

Subject: Re: Anyway to increase vech limit?

Posted by [Whitedragon](#) on Tue, 27 Sep 2005 07:44:19 GMT

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Vehicles that are created from the random vehicle crate do count towards the vehicle limit. Yes, you would need a client side scripts.dll to correctly change the limit.

Subject: Re: Anyway to increase vech limit?

Posted by [matty3k10](#) on Tue, 27 Sep 2005 11:04:06 GMT

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Also if you change the vehicles player type to unteamed it takes off the limit.

Subject: Re: Anyway to increase vech limit?
Posted by [silentevil](#) on Fri, 21 Oct 2005 21:11:49 GMT
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Hello
Whitedragon put this funktion in you ssaow skript please

Mutch Thanks
Cu Miklo

Subject: Re: Anyway to increase vech limit?
Posted by [Jerad2142](#) on Thu, 06 Jul 2006 03:58:28 GMT
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Their is now a script and a command that can both increase tank and mine limit.
