
Subject: After Going Missing...
Posted by [glyde51](#) on Sat, 24 Sep 2005 17:33:27 GMT
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Which was probably for the best, I'm back.

ftp://ftp.trielite.net/
(Apparently broken, I'll fix that later)

All your Renegade downloads are almost belong to me...

I just have a bunch of the old files, nothing completely awesome, I've been gone too long to host every file I see.

At any rate, the reason I left was because I uninstalled Renegade. Oh, and probably because I disliked a few of you... oh well.

I reinstalled Renegade... so yay! Keeps boredom away.

So... hihi.

Subject: Re: After Going Missing...
Posted by [JeepRubi](#) on Sat, 24 Sep 2005 17:43:49 GMT
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was wonderin were u went

Subject: Re: After Going Missing...
Posted by [Dan](#) on Sat, 24 Sep 2005 18:50:36 GMT
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Well we can tell you're back. You've suddenly re-appeared in multiple posts O_o

Subject: Re: After Going Missing...
Posted by [glyde51](#) on Sat, 24 Sep 2005 18:55:47 GMT
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Yeah, and I'm an asshole now. XD

Subject: Re: After Going Missing...
Posted by [cheesesoda](#) on Sun, 25 Sep 2005 01:32:42 GMT
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Yeah, you're definitely an asshole now. You need to chill the fuck out.

Subject: Re: After Going Missing...

Posted by [DarkDemin](#) on Sun, 25 Sep 2005 01:38:52 GMT

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You know how he got that way... he spent too much time with us on ApocMedia's site

Subject: Re: After Going Missing...

Posted by [Jecht](#) on Sun, 25 Sep 2005 13:40:40 GMT

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I was an asshole before I spent time on your site.

Subject: Re: After Going Missing...

Posted by [Oblivion165](#) on Sun, 25 Sep 2005 14:03:05 GMT

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Man, i was at your site yesterday to get your map collection. BAH! i had to find them one by one, and couldn't even index download them. Had to save each one by hand. PFFT.

Subject: Re: After Going Missing...

Posted by [icedog90](#) on Sat, 01 Oct 2005 05:06:59 GMT

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It was Face of Mankind that SUCKED HIM INTO THE TERRIBLE SELF HE HAS BECOME.

Fun game.

Subject: Re: After Going Missing...

Posted by [Lijitsu](#) on Sat, 01 Oct 2005 05:30:29 GMT

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Oblivion165 wrote on Sun, 25 September 2005 10:03
Man, i was at your site yesterday to get your map collection. BAH! i had to find them one by one, and couldn't even index download them. Had to save each one by hand. PFFT.

Don't bitch, that's how I got 90% of my maps. Then I found out there were map packs at Unrules.com, and that ended quickly.

Goes to look for Face of Mankind on Google.

Subject: Re: After Going Missing...
Posted by [glyde51](#) on Sat, 01 Oct 2005 14:34:15 GMT
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icedog90 wrote on Sat, 01 October 2005 01:06It was Face of Mankind that SUCKED HIM INTO THE TERRIBLE SELF HE HAS BECOME.

Fun game.

LOL.

It made me into...

AN RPG GEEK D:

Subject: Re: After Going Missing...
Posted by [jd422032101](#) on Sat, 01 Oct 2005 22:24:28 GMT
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: 0 Noes!

Subject: Re: After Going Missing...
Posted by [tooncy](#) on Sun, 02 Oct 2005 12:38:24 GMT
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icedog90 wrote on Sat, 01 October 2005 01:06
Fun game.

Yes, a very fun game indeed if you like games with outdated visuals, numerous bugs, innaccurate weapons, and horrid netcode.

Subject: Re: After Going Missing...
Posted by [glyde51](#) on Sun, 02 Oct 2005 17:23:50 GMT
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Game's getting remade soon. You need to get into the political aspects of the game to like it.

Subject: Re: After Going Missing...
Posted by [Lijitsu](#) on Sun, 02 Oct 2005 21:18:55 GMT
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I can't seem to be able to pick up my equipment, or get an Apartment in the Tutorial section. I got

as close to the equipment and Apartment person as possible, and his the use key, but nothin' happened.

Subject: Re: After Going Missing...
Posted by [glyde51](#) on Mon, 03 Oct 2005 12:10:32 GMT
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You should just have to talk to an ugly NPC to get everything. Once you do that it's just a matter of going into the vortex gates =\

Subject: Re: After Going Missing...
Posted by [Lijitsu](#) on Mon, 03 Oct 2005 12:25:27 GMT
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Does it depend on the faction? Because I joined the Brotherhood, I think. All I know is, that when I go to the Training area, my equipment, the vest, pistol and two clips, are laying on a counter and the info thing tells me to pick them up. I bypassed it because I got annoyed and went to the Apartment person, and did what I was told, but nothin' happened. Plus, I can't seem to get anything to come up. Like the menus for the Vortexes and stuff, they don't pop up.

Subject: Re: After Going Missing...
Posted by [SuperMidget](#) on Mon, 03 Oct 2005 15:28:09 GMT
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Welcome back glyde.

Subject: Re: After Going Missing...
Posted by [glyde51](#) on Mon, 03 Oct 2005 17:25:21 GMT
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Lijitsu wrote on Mon, 03 October 2005 08:25 Does it depend on the faction? Because I joined the Brotherhood, I think. All I know is, that when I go to the Training area, my equipment, the vest, pistol and two clips, are laying on a counter and the info thing tells me to pick them up. I bypassed it because I got annoyed and went to the Apartment person, and did what I was told, but nothin' happened. Plus, I can't seem to get anything to come up. Like the menus for the Vortexes and stuff, they don't pop up.

First of all, thanks SuperMidget.

Secondly, you must get your apartment then you get a vortex ticket. You can't just go to the vortex terminals unfortunatley. You must also be in FIRST PERSON, you can adjust that with the scroll mouse. The game aim system is buggy.

Subject: Re: After Going Missing...

Posted by [Lijitsu](#) on Mon, 03 Oct 2005 19:43:08 GMT

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I was in first person, and I'm not just talking about the Vortex Terminal, I'm talking about all the Terminals. Like the Mining Terminals and things like that, they don't show up.

Subject: Re: After Going Missing...

Posted by [glyde51](#) on Mon, 03 Oct 2005 21:08:52 GMT

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Re-install and re-update

Subject: Re: After Going Missing...

Posted by [icedog90](#) on Tue, 04 Oct 2005 22:39:49 GMT

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toony wrote on Sun, 02 October 2005 07:38icedog90 wrote on Sat, 01 October 2005 01:06
Fun game.

Yes, a very fun game indeed if you like games with outdated visuals, numerous bugs, innaccurate weapons, and horrid netcode.

Though I agree with everything you say about the game, this proves that gameplay really matters A LOT. The gameplay in the game is what's really fun.
