Subject: Tiberium bullets
Posted by GrimmNL on Thu, 22 Sep 2005 15:27:29 GMT
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I changed the color of the tiberiumrifle bullet from green to blue.

and that is located in 'e_tib_bullet.w3d' i just changed the emiters color to blue.

Only my renguard wont accept the file. of course i know rg cant see what i changed just that i changed something, but is there anything i can do about it so i can use it online with renguard?

Subject: Re: Tiberium bullets
Posted by EA-DamageEverything on Thu, 22 Sep 2005 15:33:18 GMT
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Goto renguard.com click "community", register and submit the file to get it approved.

Subject: Re: Tiberium bullets
Posted by GrimmNL on Thu, 22 Sep 2005 15:51:04 GMT
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tnx, i uploaded it and awaiting reply from renguards checkers.