
Subject: screenshots from Chronowar Beta 1.1
Posted by [Anonymous](#) on Mon, 25 Nov 2002 05:25:00 GMT
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Screen 1 Screen 2 Screen 3 Screen 4 you can find 8 more at www.chronowar.de

Subject: screenshots from Chronowar Beta 1.1
Posted by [Anonymous](#) on Mon, 25 Nov 2002 05:26:00 GMT
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shallow out the slopes on the treads of the Prism tank, otherwise, very nice.

Subject: screenshots from Chronowar Beta 1.1
Posted by [Anonymous](#) on Mon, 25 Nov 2002 06:23:00 GMT
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they all need better skins. those ww models are a little squarey though...

Subject: screenshots from Chronowar Beta 1.1
Posted by [Anonymous](#) on Mon, 25 Nov 2002 09:24:00 GMT
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first look, then talknone of our models is from ww [November 25, 2002, 09:25: Message edited by: Klesk]

Subject: screenshots from Chronowar Beta 1.1
Posted by [Anonymous](#) on Mon, 25 Nov 2002 13:00:00 GMT
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they look good, only the Allied skins need a little work,

Subject: screenshots from Chronowar Beta 1.1
Posted by [Anonymous](#) on Mon, 25 Nov 2002 13:26:00 GMT
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quote:Originally posted by Klesk:first look, then talknone of our models is from wwDO NOT try to pull this one on us. The prism tank is from the Westwood. I have the prism tank file if i need to prove it. If you want a picture of proof i can get it.

Subject: screenshots from Chronowar Beta 1.1
Posted by [Anonymous](#) on Mon, 25 Nov 2002 14:25:00 GMT
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it would be more work to reduce the polycount of thw ww one than modeling a new onethats why we did the secondand if you look, you will see differences

Subject: screenshots from Chronowar Beta 1.1
Posted by [Anonymous](#) on Mon, 25 Nov 2002 15:45:00 GMT
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whats in the steath

Subject: screenshots from Chronowar Beta 1.1
Posted by [Anonymous](#) on Mon, 25 Nov 2002 16:41:00 GMT
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How can it be a "Chronowar" without a Chronosphere. >;DMuahahahah.

Subject: screenshots from Chronowar Beta 1.1
Posted by [Anonymous](#) on Tue, 26 Nov 2002 01:56:00 GMT
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Subject: screenshots from Chronowar Beta 1.1
Posted by [Anonymous](#) on Tue, 26 Nov 2002 11:14:00 GMT
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When did westwood even start on Red Alert 2 Vehicles? They've only done TD and Red Alert 1 from what I've heard.anyway, those models are nice, the Prism tank looks like it's about to fall over though. Needs more tred.

Subject: screenshots from Chronowar Beta 1.1
Posted by [Anonymous](#) on Tue, 26 Nov 2002 11:32:00 GMT
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quote:Originally posted by generalfox:When did westwood even start on Red Alert 2 Vehicles? They've only done TD and Red Alert 1 from what I've heard.anyway, those models are nice, the Prism tank looks like it's about to fall over though. Needs more tred.Westwood has done Red Alert 2 models and Tiberian dawn models, not Red Alert 1 models.

Subject: screenshots from Chronowar Beta 1.1
Posted by [Anonymous](#) on Tue, 26 Nov 2002 11:51:00 GMT
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n00bman, the ra1 models are made by the ra1 mod team. not by westwood.

Subject: screenshots from Chronowar Beta 1.1
Posted by [Anonymous](#) on Tue, 26 Nov 2002 15:11:00 GMT
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I suggest you watch who your calling a n00b DeafWasp. Generalfox was here before I, when modding Renegade was just beginning.

Subject: screenshots from Chronowar Beta 1.1
Posted by [Anonymous](#) on Tue, 26 Nov 2002 16:08:00 GMT
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klesk u can answer my question instead of just spaming at least.

Subject: screenshots from Chronowar Beta 1.1
Posted by [Anonymous](#) on Wed, 27 Nov 2002 02:50:00 GMT
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the stealth one is the mirage tank

Subject: screenshots from Chronowar Beta 1.1
Posted by [Anonymous](#) on Thu, 28 Nov 2002 00:29:00 GMT
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quote:Originally posted by Klesk:the stealth one is the mirage tankPost up picture of Mirage Tank without its stealth.

Subject: screenshots from Chronowar Beta 1.1
Posted by [Anonymous](#) on Thu, 28 Nov 2002 04:46:00 GMT
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on our page there is one

Subject: screenshots from Chronowar Beta 1.1

Posted by [Anonymous](#) on Thu, 28 Nov 2002 04:50:00 GMT

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lol... no offence but thats your mirage tank!!!im not tring to be rude or anything, but it suxyou need to improve it alot!!!!

Subject: screenshots from Chronowar Beta 1.1

Posted by [Anonymous](#) on Thu, 28 Nov 2002 04:57:00 GMT

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i know.
