
Subject: need help, please read
Posted by [Anonymous](#) on Sat, 23 Nov 2002 19:16:00 GMT
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BlackOps needs someone who can process existing weapon and character models into working w3d files, can anyone help???

Subject: need help, please read
Posted by [Anonymous](#) on Sun, 24 Nov 2002 06:57:00 GMT
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Subject: need help, please read
Posted by [Anonymous](#) on Sun, 24 Nov 2002 10:24:00 GMT
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mabey if you advertised "FREE HAT"then people will reply

Subject: need help, please read
Posted by [Anonymous](#) on Sun, 24 Nov 2002 11:52:00 GMT
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I havnt done any weapon/vehicle or Character modding, only make terrain. not that good at that either. LOLsorry.and oh yeah, KANE LIVES!

Subject: need help, please read
Posted by [Anonymous](#) on Sun, 24 Nov 2002 22:35:00 GMT
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Excuse me but why don't you notify me? I have given you working weapons and a character..If you need help please tell me, unless your talking about skins..
