
Subject: lan party server

Posted by [jurgenf](#) on Fri, 09 Sep 2005 18:52:24 GMT

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hey,

i am working hard to build up a LAN-PARTY in my town, now i want to play renegade on this party!

can i use FDS or may i need a other program?

i can use the build-in network feature bud i don't want to run the whole game (or maybe i can run him in "server-mode"???)

who can help me?

greetz, Jurgenf

(www.fixcomputer.nl/lanparty)

Subject: Re: lan party server

Posted by [DarkSkul](#) on Fri, 09 Sep 2005 22:59:40 GMT

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FDS will run fine in a lan party. all you will have to do is set the server to connect to as LAN in server.ini. if you want a regulator i reccomend NightRegulator [NR].

Here are the 2 links to get FDS and NR

RenFDS [ftp://ftp.westwood.com/pub/renegade/dedicatedserver/Renegade FDS_1037.exe](ftp://ftp.westwood.com/pub/renegade/dedicatedserver/Renegade_FDS_1037.exe)

NR <http://www.warriorsofdestruction.com/Files/Downloads%20Section/Application%20Section/NightRegulator-v0.1.9.zip>

Subject: Re: lan party server

Posted by [DarkWayne](#) on Fri, 09 Sep 2005 23:09:27 GMT

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if u want to use the usefull commands of NightRegulator than u should get it

Also i dont think it mathers if ur running a deti serv or a non-deti serv cos at lan it should go fast enough.

10/100 maybe 1000 Mbit ?

just use the fastest comp to host whatever u pick.

It will be best to play

Subject: Re: lan party server
Posted by [Nightma12](#) on Sat, 10 Sep 2005 22:14:43 GMT
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NR does not work on LAN

only if everybody was to connect to WOL and join a big (passworded) server

Subject: Re: lan party server
Posted by [DarkSkul](#) on Sat, 10 Sep 2005 22:33:33 GMT
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k then i recommend BR
