
Subject: Renegade Alert's Ore Silo model!
Posted by [Anonymous](#) on Wed, 20 Nov 2002 01:10:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

<http://www.n00bstories.com/image.fetch.php?id=2008195603> just modeled that in around an hour...It's going into the modification officially, and will perform its intended purpose, giving you one credit per second.

Subject: Renegade Alert's Ore Silo model!
Posted by [Anonymous](#) on Wed, 20 Nov 2002 04:41:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

Then what does the Refinery do besides the harvestor drop off?

Subject: Renegade Alert's Ore Silo model!
Posted by [Anonymous](#) on Wed, 20 Nov 2002 06:57:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

I think it still gives 2 cred a second the ore thing is just a helper... and it will in the long run
