Subject: HELP
Posted by Anonymous on Sat, 16 Nov 2002 06:44:00 GMT
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Ok heres the deal on my new map everthing was working fine until i aded a tunnel from one base to the feild the tunnel is made up of all planes with the exeptions of a few boxes to make it apear to ave support beams when i export it takes forever to export and comes up saying one of my planes has no triangles but thats just a ramp and loaded fine up tell now anyways my problem is that now it wont load my terain in the comando edditor with out crashing the program any odeas of what the problem is thanks

Subject: HELP
Posted by Anonymous on Sat, 16 Nov 2002 07:53:00 GMT
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please add punctuation to your post so someone can understand.

Subject: HELP
Posted by Anonymous on Sat, 16 Nov 2002 08:14:00 GMT
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find which plane it is and redo it, or make sure you dont have any shapes or lines in the map

Subject: HELP
Posted by Anonymous on Sat, 16 Nov 2002 09:39:00 GMT
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ok would it be the plane that says it has no triangles because it was finer before until i made this **** tunnel and it shouldnt be from cutting holed in the planer and there are no shapes or lines that i knopw of but thanx ill go look now