
Subject: BOINK

Posted by [Anonymous](#) on Thu, 14 Nov 2002 16:18:00 GMT

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i sound like a noob, but where does the file go to make it BOINK!

Subject: BOINK

Posted by [Anonymous](#) on Thu, 14 Nov 2002 16:30:00 GMT

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the boink is all ready in the always dat -if you asking how to replace it -- then do the following:use blazerotator - link here - BlazeRotate or just make a wave file - name it correction_3.wav -- place in your \renegade\data directory and it will replace the canned "boink" sound.(go to my site in signature - and you will hear my replacment sound) [November 14, 2002, 16:45: Message edited by: StoneRook]
