Subject: the Q key Posted by archer427 on Wed, 24 Aug 2005 01:29:43 GMT View Forum Message <> Reply to Message

currently i do not have cp1 installed, and i can use the q key to designate my passenger as gunner in tanks, but it appears that anyone who has cp1 installed cant do this, and i could not do this when i had cp1 installed....

please help, i want to run cp1 but i also dont want to have to look after gunnery myself sometimes

Subject: Re: the Q key Posted by cmatt42 on Wed, 24 Aug 2005 01:47:24 GMT View Forum Message <> Reply to Message

I've never heard of this problem. I really don't think this problem exists, because I've never had a "Q problem" with the Core Patch. But, I don't know.

Subject: Re: the Q key Posted by Dr. Lithius on Wed, 24 Aug 2005 03:20:53 GMT View Forum Message <> Reply to Message

Uh... What? You can designate a gunner if the server has "Driver is Always Gunner" turned on, or something?

Subject: Re: the Q key Posted by archer427 on Wed, 24 Aug 2005 03:31:35 GMT View Forum Message <> Reply to Message

yes i can i just press q

Subject: Re: the Q key Posted by Goztow on Wed, 24 Aug 2005 07:37:56 GMT View Forum Message <> Reply to Message

I have CP1 and I can still do it... but I use "a" as i have an azerty keyboard

Subject: Re: the Q key Posted by LordMlai on Wed, 24 Aug 2005 09:31:50 GMT View Forum Message <> Reply to Message I think you may joined a server who didn't allow that!

As also for me with CP1 the "Q" key has always worked fine

Install CP1 and never mind that your Q will work

Subject: Re: the Q key Posted by archer427 on Wed, 24 Aug 2005 12:50:16 GMT View Forum Message <> Reply to Message

well i cant get cp1 to install anyway

Subject: Re: the Q key Posted by LordMlai on Wed, 24 Aug 2005 13:29:44 GMT View Forum Message <> Reply to Message

why?? what problems you got???

Subject: Re: the Q key Posted by cmatt42 on Thu, 25 Aug 2005 21:39:40 GMT View Forum Message <> Reply to Message

PEBKAC

Subject: Re: the Q key Posted by danpaul88 on Mon, 29 Aug 2005 21:40:57 GMT View Forum Message <> Reply to Message

omg...i didnt even know you could designate other people to be gunner...and i been playing ren since it came out

Subject: Re: the Q key Posted by bandie63 on Thu, 08 Sep 2005 23:34:00 GMT View Forum Message <> Reply to Message

I remapped my teamchat key to q. Can I use a different key to switch gunners?

Subject: Re: the Q key

bandie63 wrote on Thu, 08 September 2005 18:34I remapped my teamchat key to q. Can I use a different key to switch gunners? Probably.

In your Renegade directory, open the file Data\input01.cfg.

Look for the line: VehicleToggleGunner\_Primary=Q\_Key

Change it to what you want. Be smart about it: while the key names aren't exactly obvious ("Q\_Key" instead of "q"), they are quite self-explainatory if you look over the whole file for a few moments.

Subject: Re: the Q key Posted by ododd on Fri, 16 Sep 2005 23:13:45 GMT View Forum Message <> Reply to Message

bandie63 wrote on Thu, 08 September 2005 19:34I remapped my teamchat key to q. Can I use a different key to switch gunners?

just go to options then under controls switch they key......

Subject: Re: the Q key Posted by Dr. Lithius on Fri, 16 Sep 2005 23:53:31 GMT View Forum Message <> Reply to Message

ododd wrote on Fri, 16 September 2005 16:13just go to options then under controls switch they key......

Ain't there. However. . .

Kanezor wrote on Thu, 08 September 2005 21:00In your Renegade directory, open the file Data\input01.cfg.

Look for the line: VehicleToggleGunner\_Primary=Q\_Key

Change it to what you want. Be smart about it: while the key names aren't exactly obvious ("Q\_Key" instead of "q"), they are quite self-explainatory if you look over the whole file for a few moments.