
Subject: Sounds ingame??

Posted by [SODPaddy](#) on Sun, 21 Aug 2005 13:18:57 GMT

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My clan TG provided a CCTF mod. I would like gladly sound insert, which one sounded then in the play on F2 with ^, toy there then comes... as makes I that?

Subject: Re: Sounds ingame??

Posted by [Dave Anderson](#) on Sun, 21 Aug 2005 13:42:28 GMT

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Good grammer and plain english would help us all understand what you are saying. The only thing I got out of that sentence was "My clan provided a blah blah blah blah blah blah blah blah."

Could you explain again what you are asking? Or trying to say?

Subject: Re: Sounds ingame??

Posted by [Dave Anderson](#) on Sun, 21 Aug 2005 13:45:44 GMT

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I just noticed something...

From: *i.pppool.de

You are german I take it? If so you have troubles with english?

Subject: Re: Sounds ingame??

Posted by [SODPaddy](#) on Sun, 21 Aug 2005 14:28:55 GMT

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i will sounds install of my Renegade Server with commands toy and ^^

Subject: Re: Sounds ingame??

Posted by [Parad0x](#) on Sun, 21 Aug 2005 15:56:28 GMT

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he's saying he either wants help with the sounds that zunnie uses like !toy and ^^ in his server, or he already has them on his server... i think?

Subject: Re: Sounds ingame??
Posted by [Stumpy](#) on Sun, 21 Aug 2005 15:59:55 GMT
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<http://www.multiplayerforums.net/index.php?showtopic=1641>
Move this to another Forum like Mod Forum
BHS CorePatch 2 isnt the right place for it..

Subject: Re: Sounds ingame??
Posted by [Lijitsu](#) on Sun, 21 Aug 2005 16:11:14 GMT
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TGPaddy wrote on Sun, 21 August 2005 10:28i will sounds install of my Renegade Server with commands toy and ^^
Oh my god, even i couldnt understand what he said.

Subject: Re: Sounds ingame??
Posted by [Dave Mason](#) on Sun, 21 Aug 2005 20:26:27 GMT
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Why don't they have retardish on www.freetranslation.com?

Subject: Re: Sounds ingame??
Posted by [Lijitsu](#) on Sun, 21 Aug 2005 21:32:37 GMT
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Ive learned it from my years of internet surfing, and even I cant understand what the fuck he just said.

Subject: Re: Sounds ingame??
Posted by [Dr. Lithius](#) on Sun, 21 Aug 2005 21:40:20 GMT
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Lijitsu wrote on Sun, 21 August 2005 14:32Ive learned it from my years of internet surfing, and even I cant understand what the fuck he just said.
You and me both, brother. I guess we're not the masters of Gibberish that we thought we were.

Subject: Re: Sounds ingame??
Posted by [Dave Anderson](#) on Mon, 22 Aug 2005 02:31:18 GMT
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TGPaddy,

Wir können nicht Ihr Englisch wirklich verstehen. Keine Handlung. Aber können Sie mir Ihr Problem auf Deutsch bitte erklären? Das kann alot helfen.

Subject: Re: Sounds ingame??

Posted by [Lijitsu](#) on Mon, 22 Aug 2005 06:04:46 GMT

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deadfive wrote on Sun, 21 August 2005 22:31TGPaddy,

Wir können nicht Ihr Englisch wirklich verstehen. Keine Handlung. Aber können Sie mir Ihr Problem auf Deutsch bitte erklären? Das kann alot helfen.
...How do you say: "SPEAK ENGLISH!" in German?

Subject: Re: Sounds ingame??

Posted by [Dave Anderson](#) on Mon, 22 Aug 2005 06:12:12 GMT

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Sprechen Sie Englisch.

Subject: Re: Sounds ingame??

Posted by [SODPaddy](#) on Mon, 22 Aug 2005 08:31:24 GMT

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Ich habe es dank UESir28 seine hilfe geschafft

Subject: Re: Sounds ingame??

Posted by [Dave Mason](#) on Mon, 22 Aug 2005 12:45:06 GMT

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Bitte sprechen Sie Englisch, vielen Dank.

Es ist hart für uns, Sie zu verstehen

Now, I think that's right. But my german is shite.

Subject: Re: Sounds ingame??

Posted by [Dave Anderson](#) on Mon, 22 Aug 2005 15:05:09 GMT

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German is a language I have always liked...dunno why. Also English is the hardest language to learn. So TGPaddy hang in there.

Translation:

Deutscher ist eine Sprache, die ich immer... gemocht habedunno warum. Auch Englisch ist die härteste Sprache, zum zu erlernen. So TGPaddy Fall innen dort.

Subject: Re: Sounds ingame??

Posted by [Lijitsu](#) on Mon, 22 Aug 2005 15:56:01 GMT

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DJM wrote on Mon, 22 August 2005 08:45Bitte sprechen Sie Englisch, vielen Dank.

Es ist hart für uns, Sie zu verstehen

That was my line!

Subject: Re: Sounds ingame??

Posted by [Ma1kel](#) on Mon, 22 Aug 2005 21:47:19 GMT

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schließen Sie das Bumsen, Babelfish besitzt Sie.

Subject: Re: Sounds ingame??

Posted by [klote2314](#) on Fri, 18 Nov 2005 14:39:02 GMT

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okey i dont understand it how do u instal the sounds

im new with this i got may own server but i want to make it work better okey ma server is small but we are going to rent a box iff any 1 off u could help me installing these sounds pleas

Subject: Re: Sounds ingame??

Posted by [icedog90](#) on Fri, 18 Nov 2005 16:11:40 GMT

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Damn, why do I always miss these threads? I like Germans... and I've been improving a lot more in the language lately.

Subject: Re: Sounds ingame??

Posted by [EA-DamageEverything](#) on Mon, 02 Jan 2006 03:26:15 GMT

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ROFL, I must reply to this...

Dead Dave wrote on Mon, 22 August 2005 17:05 German is a language I have always liked...dunno why. Also English is the hardest language to learn.No, English is way easier than German trust me. Our Language is really difficult. For example, we use ß, ä, ö and ü (in german= Über Mappack, not Uber Mappack), we have a slightly changed Keyboard Layout and such little things which make Brains burning.

BTW, dunno isn't dunno. Translation -see the words here
I don't know
Ich weiß nicht (1:1 translation would be I know don't)

You see, the position of the verbs, adjectives etc is not the same like in English. Ma1kel wrote on Mon, 22 August 2005 23:47schließen Sie das Bumsen, Babelfish besitzt Sie.WTF? *g* The german word BUMSEN means in our language "to have Sex" !

We can open a german Thread so you all can learn it.
Greetings from Germany

Subject: Re: Sounds ingame??
Posted by [AmunRa](#) on Mon, 02 Jan 2006 04:04:11 GMT
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Theres nothing to install all the sound files are in the always.dat file, all you do is use fdstalk.dll and an irc script to react on text from brenbot or NR or w/e and send an FDS msg...
