

---

Subject: Renegade Alert Source Releases  
Posted by [Aircraftkiller](#) on Sat, 13 Aug 2005 06:04:15 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

<http://dynamic.gamespy.com/~renalert/forum/index.php?showtop ic=6870>

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [idebo](#) on Sat, 13 Aug 2005 08:34:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

No it's not for Source...

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [Dr. Lithius](#) on Sat, 13 Aug 2005 15:02:08 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

idebo wrote on Sat, 13 August 2005 01:34No it's not for Source.... .god, I hope that was a joke.

I also hope someone decides to up this up. I'd love to see someone takeover the Renegade Alert project that was dropped for A Path Beyond. With the permission of your folks, at any rate.

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [SuperFlyingEngi](#) on Sat, 13 Aug 2005 15:02:33 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Come back to w3ddddddddddddddd!

Oh, and the BF2 RenAlert won't be as standalone as the Renegade version, will it?

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [Jecht](#) on Sat, 13 Aug 2005 15:12:37 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

these are the source files of the Unfinished RenAlert Source I think. This isn't A Path Beyond Right?

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [blkhnd112](#) on Sat, 13 Aug 2005 15:47:13 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

!ATTENTION!

This is RENEGADE alert not Red Alert: A PathBeyond!

Notice the difference people?

Ones Renegade Ones Battlefield 2 its not that hard.

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [Aircraftkiller](#) on Sat, 13 Aug 2005 15:58:23 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

source P Pronunciation Key (sôrs, srs)

n.

The point at which something springs into being or from which it derives or is obtained.

The point of origin, such as a spring, of a stream or river. See Synonyms at origin.

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [Jecht](#) on Sat, 13 Aug 2005 16:47:42 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

or you could just say "yes".

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [Aircraftkiller](#) on Sat, 13 Aug 2005 16:59:38 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Are you a moron? Source means the source files for the RA project itself, the one for Renegade.

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [Slash0x](#) on Sat, 13 Aug 2005 17:09:35 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Aircraftkiller wrote on Sat, 13 August 2005 12:59Are you a moron? Source means the source files for the RA project itself, the one for Renegade.

Yo! Dumbass; there are many people that got confused. Read your topic that you linked to above, bich.

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [Aircraftkiller](#) on Sat, 13 Aug 2005 18:28:10 GMT

---

[View Forum Message](#) <> [Reply to Message](#)

---

Maybe you should try reading it instead. It's clearly labeled and explains everything if you bothered to read the first paragraph of the posted readme file:

README:

This zip file contains all of the raw assets that we used to create the buildings in Renegade Alert.

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [Slash0x](#) on Sat, 13 Aug 2005 18:58:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

He's not the only one that didn't understand what you posted, "n00bcraftkiller". No reason to single him out and call him a moron. Do you even read the crap you post?

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [Jecht](#) on Sat, 13 Aug 2005 20:49:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Change your tampon ACK, it was only a question. I thought you meant Source as in the Source engine, I misread, my bad. Was it necessary to call me a moron because I misread? No, Simply saying: No, its the one for the RA project itself, the Renegade(W3D engine project would have sufficed as well) one, would have been quite enough.

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [Aircraftkiller](#) on Sat, 13 Aug 2005 22:09:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I called you a moron because you can't grasp simple concepts like what "RENEGADE ALERT SOURCE" means, especially since that was never used in a way that would describe the Battlefield 2 version of what we're doing.

And yes, I do read what I make Slash. It's apparent that you don't, or if you do; you don't understand it.

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [Jecht](#) on Sat, 13 Aug 2005 22:21:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

It might help if you stuck with one damn mod you prick.

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [YSLMuffins](#) on Sun, 14 Aug 2005 02:51:53 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

lol, I read the title as Renegade Alert Source released. I was very excited and confused for a moment. I don't remember what APB was called when it was on the source engine. =P

---

Subject: Re: Renegade Alert Source Releases  
Posted by [Slash0x](#) on Sun, 14 Aug 2005 04:38:55 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Okay, once again "dumbass"; I was referring to your topic, NOT your post. Other people had the same problem with misreading it. I knew what it meant, but it is an understandable misunderstanding.

Why don't you just go away and find more exploits to use in other games, since all you do is flame, exploit, and find dumbass excuses why you are even more of a dumbass. Besides, you're everyone's bich here; you must like it, so that's why you keep coming back.

Although, I do admit for all the shit you pull, actually releasing something to the public that can actually be quite useful to most people out there to learn map making/designing is a great thing. (No sarcasm in the last comment BTW) This is what the public needed to see from you from the get-go WITHOUT the belittling comments.

---

Subject: Re: Renegade Alert Source Releases  
Posted by [Aircraftkiller](#) on Sun, 14 Aug 2005 04:43:12 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

You truly are an idiot, bull. Your title suits your mentality well, you rush into things and refuse to think ahead even slightly... So once again I'll explain why you're wrong and hope your feeble little intellect can grasp what I'm telling you.

To begin with, "RENEGADE ALERT SOURCE RELEASED" generally means "The source of Renegade Alert was released." It doesn't mean we released something for the Source engine. Why? Because in order for that to register in your brain, you ought to be looking at what's right after "RENEGADE ALERT" in that title. There's nothing but a space until the word source appears. Since there's no colon, it's not describing anything that would be contiguous with the projects made for Source.

Half Life: Source  
Day of Defeat: Source

Et cetera...

Since we've been working on the Battlefield 2 project for at least three to four months now, if not longer, the Renegade Alert: Source name was dropped. In fact, it was dropped about a month

---

after the switch from Renegade simply because the title didn't fit what we were wanting to accomplish. Since this happened quite a long time ago, it leads me to wonder what you know, if anything, about Red Alert: A Path Beyond and Renegade Alert as a whole.

Since you thought Renegade Alert: Source was the actual title of our project right now, and are horribly misinformed; it shows how little you cared about what we were making to begin with. Also, if I do recall, you've said many times before that you think any "mod" for Renegade sucks, and that you want nothing to do with them. That being the case, that leaves me wondering what the fuck made you become concerned with this thread besides your blind hatred for me when you'll never, not once in your life, meet me or speak to me in person.

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [Chronojam](#) on Sun, 14 Aug 2005 04:55:16 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

YSLMuffins wrote on Sat, 13 August 2005 22:51lol, I read the title as Renegade Alert Source released. I was very excited and confused for a moment. I don't remember what APB was called when it was on the source engine. =P

Most people just called it RA:Source or something like that, but the only thing we did towards that was just what I consider a half-assed attempt at a refinery.

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [Jecht](#) on Sun, 14 Aug 2005 05:05:30 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

"gbull" I thought you meant Source as in the Source engine, I misread, my bad. I already said I misread dumbass. I didn't start insulting you until you started after me. I keep hoping a Mod will impress me enough to play it longer than 5 minutes, so I come to see the Models in this part of the forums because there is often impressive work here. Just because your Renegade mod sucks doesnt mean others may not. So get off my case.

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [Spice](#) on Sun, 14 Aug 2005 11:18:31 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Everyone always gets along so well!

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [Dave Mason](#) on Sun, 14 Aug 2005 11:46:36 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Yep.

By the way, slash, bich is latin for generosity, I think.

Bitch on the other hand is a female dog, remember that.

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [Slash0x](#) on Sun, 14 Aug 2005 16:49:35 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

DJM wrote on Sun, 14 August 2005 07:46Yep.

By the way, slash, bich is latin for generosity, I think.

Bitch on the other hand is a female dog, remember that.

Haha, "bich" was just a phrase that me and some others created instead of "bitch". Dunno why, but that is just what it evolved into.

You are right thou, I should be careful with my slang. "N00bcraftkiller" may go to Favorites > Dictionary.com and make a 3 page post of bullshit.

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [YSLMuffins](#) on Sun, 14 Aug 2005 18:38:32 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I will bump this in a few days.

---

---

Subject: Re: Renegade Alert Source Releases  
Posted by [YSLMuffins](#) on Thu, 18 Aug 2005 21:11:53 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---