
Subject: Probably a n00bish question: How do i add new weapons?

Posted by [Anonymous](#) on Mon, 11 Nov 2002 02:05:00 GMT

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its in there, look for MUnitions or something like that. dig deep, I found it a couple of times in the Preset tree. (forgot where LOL)

Subject: Probably a n00bish question: How do i add new weapons?

Posted by [Anonymous](#) on Mon, 11 Nov 2002 05:20:00 GMT

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Duh! It was right in front of me...I can't believe i overlooked it. Well, i feel like a ****in retard!!!Thanks garth for pointing that out.

Subject: Probably a n00bish question: How do i add new weapons?

Posted by [Anonymous](#) on Mon, 11 Nov 2002 09:59:00 GMT

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and Technally.. your not really being a noob Asking that Question.. Since.. alot of people have the Same problem

Subject: Probably a n00bish question: How do i add new weapons?

Posted by [Anonymous](#) on Mon, 11 Nov 2002 11:33:00 GMT

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quote:Originally posted by Havocman2:and Technally.. your not really being a noob Asking that Question.. Since.. alot of people have the Same problemthey shouldnt anymore -- READ THE FAQ!!!located in Dante's Help File....LOOK ABOVE MOD FORUM - LINK LINK LINK!!

Subject: Probably a n00bish question: How do i add new weapons?

Posted by [Anonymous](#) on Mon, 11 Nov 2002 12:47:00 GMT

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Yeh well, this probably is a slightly n00bish question, but how do i add completely new weapons for vehicles.I cant find weapons under the presets in level edit, and i cant find an appropriate ini file...I just wanna add a new weapon and change all the projectile/warhead settings. How do i do it?

Subject: Probably a n00bish question: How do i add new weapons?

Posted by [Anonymous](#) on Mon, 11 Nov 2002 12:57:00 GMT

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You look around deeper and actually try to do something.
