
Subject: How to get Game settings?
Posted by [E!](#) on Fri, 29 Jul 2005 19:02:59 GMT
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Hi there, is it possible to get Game settings? i saw a script command Get_Difficulty_Level so i think it should be but can anybody tell me how i can get options like BeaconPlacementEndsGame or something?

Subject: Re: How to get Game settings?
Posted by [mac](#) on Fri, 29 Jul 2005 19:05:41 GMT
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Your best guess is to use the PROFILE functions in SSAOW to read the data from server.ini/svrcfg_cnc.ini

Subject: Re: How to get Game settings?
Posted by [Whitedragon](#) on Sat, 30 Jul 2005 18:43:00 GMT
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Look at the CGameData classes in engine.h, they're accessed through The_Game()->Optionhere.
