Subject: CP1 problem
Posted by R315r4z0r on Mon, 25 Jul 2005 05:20:55 GMT
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I shouldnt really say problem because RG works fine, but the other day i was reading the loading screen when i was loading a game when it says that the patch supposaly fixed the obelisk's warmup sound and it also was supposed to add icons for the commands and was supposed to have working emoticons... I didnt get any of that stuff... whats wrong?

Subject: Re: CP1 problem
Posted by Goztow on Mon, 25 Jul 2005 10:01:06 GMT
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You probably should go in options and enable automatic fixes for the game, then it will install CP1 and away you go!

Subject: Re: CP1 problem
Posted by danpaul88 on Mon, 25 Jul 2005 12:43:25 GMT
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hmm...if you get the screen with details of what was fixed then it should be installed already...

perhaps you need to update your CP1 install, try this;
http://www.renegadeforums.com/index.php/t/12287/2893/

Subject: Re: CP1 problem
Posted by Ma1kel on Mon, 25 Jul 2005 14:47:52 GMT
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Try downloading the latest scripts.dll. Here you can download it, don't forget to read the readme.

Subject: Re: CP1 problem
Posted by R315r4z0r on Tue, 26 Jul 2005 01:40:23 GMT
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ok i hope thats the solution, the new scripts because if it isnt i might as well shoot myself because i really dont want to sit and stair a a stupid little blue bar travle at 0.00000000000001 mph and go halfway accross my screen.
     (Internet Connection AOL phone line dial up. Goes as fast i u can learn to spell the word antidisisablishmentterialism correctly {That is a real word, and i didnt spell it right})

Subject: Re: CP1 problem
Posted by R315r4z0r on Tue, 26 Jul 2005 04:51:29 GMT
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ya that fixed it, thx