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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sat, 09 Nov 2002 21:41:00 GMT

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<http://www.n00bstories.com/image.fetch.php?id=1739059227http://www.n00bstories.com/image.fetch.php?id=1432961526>Started work on it a few hours ago... Should be done with the interior of it by tommorow. I'll post updates - as they come.

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sat, 09 Nov 2002 21:53:00 GMT

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woah ACK! looks mucho nicer than when you shouwed me a few mins ago! Good Job!

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sat, 09 Nov 2002 21:56:00 GMT

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How many floors does it have? [ November 09, 2002, 21:57: Message edited by: CyborgDC ]

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sat, 09 Nov 2002 22:50:00 GMT

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hopefully at least 3, 10 would be sweet, but it won't be 10

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sat, 09 Nov 2002 23:36:00 GMT

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quote:Originally posted by CyborgDC:How many floors does it have?Just one. I may implement more but for now, one floor is enough for MP Renegade.

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sat, 09 Nov 2002 23:44:00 GMT

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I concur.

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sun, 10 Nov 2002 08:10:00 GMT  
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ACK, isn't that from Tiberium Sun? I don't recall ever seeing it in Dawn...

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sun, 10 Nov 2002 10:10:00 GMT  
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quote:Originally posted by Laser2150:ACK, isn't that from Tiberium Sun? I don't recall ever seeing it in Dawn...It's in Tiberian Dawn.

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sun, 10 Nov 2002 10:15:00 GMT  
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Are you going to relase that for use in other pps maps?

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sun, 10 Nov 2002 10:28:00 GMT  
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quote:Originally posted by Tripic:Are you going to relase that for use in other pps maps?Very doubtful, unless I change my mind.

---

Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sun, 10 Nov 2002 10:34:00 GMT  
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"a nose in need deserves puffs in deed"well thats spam, but this isn't "good job Ack!".... i already said this but, sweet!, the only building i could make ended up looking like a lunch box

---

Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sun, 10 Nov 2002 11:11:00 GMT  
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But...what would the need for a hospital be in Renegade MP, when you can already just go and refill at a PT to heal?

---

Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sun, 10 Nov 2002 11:14:00 GMT  
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I never said it would do anything, did I? Besides, if you can run to the Hospital to get more life \*in the field\*, why run back to the base if not to  
reload?<http://www.n00bstories.com/image.fetch.php?id=2120101533><http://www.n00bstories.com/image.fetch.php?id=1705770307><http://www.n00bstories.com/image.fetch.php?id=1408674946>This is the newest, and last version. Ramps added for flying. VIS sectors added to it as well.

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sun, 10 Nov 2002 11:45:00 GMT  
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Cool, looks nice.

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sun, 10 Nov 2002 13:09:00 GMT  
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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sun, 10 Nov 2002 13:23:00 GMT  
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Making models from Tiberian Dawn is a good idea, you know were I can find some picture to model off?

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sun, 10 Nov 2002 14:46:00 GMT  
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quote:Originally posted by CyborgDC:Making models from Tiberian Dawn is a good idea, you know were I can find some picture to model off?If you still have Tiberian Dawn, use XCC Mixer to view the SHP files for the structures.I also decided to put more work into the interior and exterior. I'm extending the interior with more hallways and rooms, plus a ladder with a ladder shaft which leads to the emergency helicopter pad on top of the hospital. You can either get up via the ladder or via the exterior ramps.

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sun, 10 Nov 2002 16:01:00 GMT  
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<http://www.n00bstories.com/image.fetch.php?id=1302256692>Ladder added. Ladder box added.  
More interior area added. [ November 10, 2002, 16:49: Message edited by: aircraftkiller2001 ]

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sun, 10 Nov 2002 17:02:00 GMT  
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<http://www.n00bstories.com/image.fetch.php?id=1879438736><http://www.n00bstories.com/image.fetch.php?id=1720248067><http://www.n00bstories.com/image.fetch.php?id=1599419088>Interior screenshots.

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sun, 10 Nov 2002 18:38:00 GMT  
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One thing, the floor tiles look to big. Make them half the texture size.

---

Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sun, 10 Nov 2002 18:43:00 GMT  
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GW ACK, lookin good.

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sun, 10 Nov 2002 18:58:00 GMT  
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quote:Originally posted by CyborgDC:One thing, the floor tiles look to big. Make them half the texture size.I'll nail it down about 30%. Larger looks better than too small.

---

Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Sun, 10 Nov 2002 23:42:00 GMT  
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Just added another room... I think that's all the interior work that needs to be done, besides adding a few tables or desks around.

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Mon, 11 Nov 2002 02:12:00 GMT  
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Looks Sweet! It would be Funny to have a Deathmatch at a Hospital LOL.and oh yeah, KANE LIVES!

---

Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Mon, 11 Nov 2002 11:45:00 GMT  
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Ahh, the only things I forgot were some operating tables and the light fixtures. Should be able to finish that within an hour or so.

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Mon, 11 Nov 2002 13:27:00 GMT  
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Is it going to be destroyable?

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Mon, 11 Nov 2002 13:38:00 GMT  
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I don't really want to make it destroyable, but we'll see if I can get some help in animating it. I don't animate structures very well.

---

Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Mon, 11 Nov 2002 18:34:00 GMT  
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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Mon, 11 Nov 2002 20:49:00 GMT  
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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Tue, 12 Nov 2002 13:47:00 GMT  
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why not put Health power Ups in It..so a player can Run in there.. Heal up.. and Run back out

---

Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Tue, 12 Nov 2002 14:01:00 GMT  
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that would depend on how/when he uses the model. I am sure he has thought of that though. I mean its obvious.

---

Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Tue, 12 Nov 2002 15:16:00 GMT  
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I already planned on putting 100-health spawns in there.

---

Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Tue, 12 Nov 2002 15:30:00 GMT  
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;p

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Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Tue, 12 Nov 2002 15:53:00 GMT  
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quote:Originally posted by aircraftkiller2001:I already planned on putting 100-health spawns in there.just what i was gonna say..

---

Subject: Tiberian Dawn Hospital model - Nearly complete  
Posted by [Anonymous](#) on Wed, 13 Nov 2002 00:09:00 GMT  
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Operating room with beds and an X-ray monitor installed...Screenshots incoming soon.

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Subject: Tiberian Dawn Hospital model - Nearly complete

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Posted by [Anonymous](#) on Wed, 13 Nov 2002 17:50:00 GMT  
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