
Subject: how retarded...

Posted by [Fleetatks](#) on Fri, 15 Jul 2005 03:27:58 GMT

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what good would a serial be for fds? i have 1 already...got form friend but why have serials??

Subject: Re: how retarded...

Posted by [zunnie](#) on Mon, 08 Aug 2005 04:57:11 GMT

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Its because WOL is sortof an IRC server.
Every user and fds logs in on that IRC server.
The FDSSerial and GameSerials all start with a different
sequence this is how WOL IRC distinguishes a FDS from a Client...
If it didnt do this, then all players would showup as a 'server'
in WOL mode....

Subject: Re: how retarded...

Posted by [Nightma12](#) on Mon, 08 Aug 2005 06:51:03 GMT

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y does the server need a serial?

cant they just have a global serial for the FDS and have 123 or something

Subject: Re: how retarded...

Posted by [zunnie](#) on Mon, 08 Aug 2005 15:21:32 GMT

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Yea, i guess that would be possible, but we dont have the 'powers'
to edit the WOL IRC servers unfortunately...

Subject: Re: how retarded...

Posted by [Goztow](#) on Wed, 10 Aug 2005 06:42:09 GMT

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We can ask EA to do it for us![/sarcasm]

Subject: Re: how retarded...

Posted by [nopic01](#) on Wed, 10 Aug 2005 17:23:37 GMT

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or we can get som1 to do it for us >:)

Subject: Re: how retarded...

Posted by [Lijitsu](#) on Wed, 10 Aug 2005 17:25:32 GMT

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nopic01| wrote on Wed, 10 August 2005 13:23or we can get som1 to do it for us >:)
Or we can just kill you.

No sarcasm in post.

Subject: Re: how retarded...

Posted by [danpaul88](#) on Thu, 11 Aug 2005 21:47:49 GMT

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interesting point though, if BHS could somehow gain access to change the WOL code think of all the changes that could be made (such as distributing CP1, CP2 etc via the WOL auto-patching system!)

Subject: Re: how retarded...

Posted by [Goztow](#) on Fri, 12 Aug 2005 08:13:45 GMT

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danpaul88 wrote on Thu, 11 August 2005 17:47interesting point though, if BHS could somehow gain access to change the WOL code think of all the changes that could be made (such as distributing CP1, CP2 etc via the WOL auto-patching system!)
I wonder if BHs is somehow in contact with EA.

Subject: Re: how retarded...

Posted by [zunnie](#) on Fri, 12 Aug 2005 08:33:48 GMT

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danpaul88 wrote on Thu, 11 August 2005 17:47interesting point though, if BHS could somehow gain access to change the WOL code think of all the changes that could be made (such as distributing CP1, CP2 etc via the WOL auto-patching system!)

Its unlikely they will EVER hand out access to this.
WOL is not only for Renegade, its also for RA2, YR, Generals etc
WOL has all the serials for these games stored in its database

which would be accessible then by people who are not employees of EA..

Subject: Re: how retarded...

Posted by [Goztow](#) on Fri, 12 Aug 2005 09:46:22 GMT

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zunnie wrote on Fri, 12 August 2005 04:33danpaul88 wrote on Thu, 11 August 2005 17:47interesting point though, if BHS could somehow gain access to change the WOL code think of all the changes that could be made (such as distributing CP1, CP2 etc via the WOL auto-patching system!)

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which brings me back to my first sarcastic remark...

Subject: Re: how retarded...

Posted by [danpaul88](#) on Fri, 12 Aug 2005 11:22:05 GMT

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zunnie wrote on Fri, 12 August 2005 09:33danpaul88 wrote on Thu, 11 August 2005 17:47interesting point though, if BHS could somehow gain access to change the WOL code think of all the changes that could be made (such as distributing CP1, CP2 etc via the WOL auto-patching system!)

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and I very much doubt EA will go and make changes for you...*sigh*

Oh well, its a nice thought, even if it will never happen...
