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Subject: Temps cause LevelEdit Dev Edition to crash  
Posted by [=HT=T-Bird](#) on Thu, 07 Jul 2005 22:34:08 GMT  
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Making certain temps causes LE Dev Edition to crash...

Win XP 5.1

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Subject: Re: Temps cause LevelEdit Dev Edition to crash  
Posted by [danpaul88](#) on Thu, 07 Jul 2005 23:36:25 GMT  
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Did you set the compatability mode to not use visual themes?

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Subject: Re: Temps cause LevelEdit Dev Edition to crash  
Posted by [=HT=T-Bird](#) on Fri, 08 Jul 2005 01:17:34 GMT  
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I did O\_o

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Subject: Re: Temps cause LevelEdit Dev Edition to crash  
Posted by [danpaul88](#) on Fri, 08 Jul 2005 13:55:22 GMT  
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just checking, its a common problem.

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Subject: Re: Temps cause LevelEdit Dev Edition to crash  
Posted by [Oblivion165](#) on Fri, 08 Jul 2005 14:18:13 GMT  
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If its a temp of a common thing then Delete all, reinstall. Keep your mod folder though, and just delete "Objects.dbs" and "Conv10.cdb" from the presets folder.

Knowing the item that your trying to temp would help. Also try to avoid any Double-clicks on the temp button, this has cause mine to crash before.

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Subject: Re: Temps cause LevelEdit Dev Edition to crash  
Posted by [=HT=T-Bird](#) on Fri, 08 Jul 2005 14:18:56 GMT  
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I'm trying to create a temp for a custom type of spawner...

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Subject: Re: Temps cause LevelEdit Dev Edition to crash

Posted by [danpaul88](#) on Fri, 08 Jul 2005 21:06:31 GMT

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ok, having looked around the forum I found out level edit dev is a new version of level edit someone posted. Supposedly BHS were working on a new level edit (this was back in may 04), has this ever been finished?

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Subject: Re: Temps cause LevelEdit Dev Edition to crash

Posted by [=HT=T-Bird](#) on Fri, 08 Jul 2005 21:37:32 GMT

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I fixed it...I was trying to create a temp that spawned spawners!

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Subject: Re: Temps cause LevelEdit Dev Edition to crash

Posted by [Titan1x77](#) on Sat, 09 Jul 2005 06:45:19 GMT

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Also if you hit Temp and fill in your settings but forget to name it....this will cause a crash when you press ok, you might of done that.

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Subject: Re: Temps cause LevelEdit Dev Edition to crash

Posted by [Oblivion165](#) on Sat, 09 Jul 2005 12:38:21 GMT

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For me it just msgbox's "Preset will need a name", and lets me fill it in.

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Subject: Re: Temps cause LevelEdit Dev Edition to crash

Posted by [Titan1x77](#) on Sat, 09 Jul 2005 16:11:32 GMT

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is that for a TEMP oblivion?

This is in the original LE.exe that i was using, not sure if the dev tools corrected this.

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Subject: Re: Temps cause LevelEdit Dev Edition to crash  
Posted by [Oblivion165](#) on Sat, 09 Jul 2005 17:24:39 GMT  
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Yup, original LE, i dont use their edited version.

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