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Subject: Project 52

Posted by [ADM](#) on Sun, 03 Jul 2005 00:19:21 GMT

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Well I thought I'd just let people here know my new game I'm working on. Some time ago I said I'd be working on a game (those who remember) and it has evolved in to this - Project 52.

It's a conspiracy storyline, futuristic, role playing hacking/racing game. Basically it's unique and playable online, so you can market car parts and cars and chat to your friends. Only drawback is - game is not released. Although I do release free alpha tests to public regularly and so I thought that I'd let the Renegade community in on my game first.

Forums link - <http://www.p52.therealhost.net/phpBB/>. I'm also looking for staff.

There are ingame videos available on the site too.

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Subject: Re: Project 52

Posted by [ADM](#) on Tue, 05 Jul 2005 09:34:35 GMT

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On forums there is a place to participate in testing now.

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Subject: Re: Project 52

Posted by [Dave Mason](#) on Tue, 05 Jul 2005 13:24:28 GMT

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Looks interesting. I registered

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Subject: Re: Project 52

Posted by [Oblivion165](#) on Tue, 05 Jul 2005 14:23:46 GMT

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It looks nice, only thing is that Project 52 is a Alien, first person, action adventure game, name.

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Subject: Re: Project 52

Posted by [ADM](#) on Tue, 05 Jul 2005 14:38:05 GMT

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That's Area 51.

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Subject: Re: Project 52  
Posted by [Oblivion165](#) on Tue, 05 Jul 2005 14:42:53 GMT  
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We are all aware.

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Subject: Re: Project 52  
Posted by [htmlgod](#) on Tue, 05 Jul 2005 16:16:24 GMT  
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Where'd you get those car models? Don't expect to pacify me with "my brother is a 3d modeler." If you're going to use someone else's work, credit them.

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Subject: Re: Project 52  
Posted by [ADM](#) on Tue, 05 Jul 2005 17:19:29 GMT  
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Well not sure what other way to word it, but my brother did indeed make the models, except from the Dodge Viper which was made by my mate. If you'd like proof I'm happy to show it.

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