
Subject: Level Settings...

Posted by [Spike](#) on Wed, 15 Jun 2005 03:45:23 GMT

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Does anyone know why the Level Settings... never seems to work anymore? It used to work just fine for me back in the day, but now that I want to use it again it always crashes level edit. Are we supposed to make no more flying maps or something? That was the only way I knew how to enable it. Some of my friends say this happens to them also.

Anyone know whats up with that?

- Spike

Subject: Re: Level Settings...

Posted by [YSLMuffins](#) on Wed, 15 Jun 2005 05:12:12 GMT

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It happens to me too. Probably a result of security patches from Microsoft or something. This is really bad, as it has almost stopped me from working on any maps even though I've really felt like it... =\

Subject: Re: Level Settings...

Posted by [Titan1x77](#) on Wed, 15 Jun 2005 12:48:11 GMT

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I figured this out awhile ago...Right click on the .exe and disbale visual themes.

The same thing had happened to me, and quite a few other people.

Subject: Re: Level Settings...

Posted by [YSLMuffins](#) on Wed, 15 Jun 2005 19:07:39 GMT

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OMG!!! It works! *kiss* *STICKY!*

Edit: Ok nevermind, I can't sticky. But this should be!

Subject: Re: Level Settings...

Posted by [Spike](#) on Wed, 15 Jun 2005 22:33:07 GMT

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Cool, working perfectly now. Thanks!

Subject: Re: Level Settings...

Posted by [Titan1x77](#) on Thu, 16 Jun 2005 11:40:43 GMT

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Would either of you two be interested in submitting to a Mapping contest for CP3?

I beleive Halo38, and Sanada will try and submit a map for the contest.

Subject: Re: Level Settings...

Posted by [icedog90](#) on Thu, 16 Jun 2005 20:26:19 GMT

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I might try. I still have the uber leet skills that haven't been used for quite a while.

Subject: Re: Level Settings...

Posted by [YSLMuffins](#) on Thu, 16 Jun 2005 20:47:17 GMT

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Titan1x77 wrote on Thu, 16 June 2005 07:10Would either of you two be interested in submitting to a Mapping contest for CP3?

I beleive Halo38, and Sanada will try and submit a map for the contest.

Details?

Subject: Re: Level Settings...

Posted by [Titan1x77](#) on Thu, 16 Jun 2005 23:14:36 GMT

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I was talking to jon wil about it the other day.Im going to post details soon, it will most likely be a 1 month long contest starting this weekend(or when I post it).

There wont be any rules on my end, unless BHS thinks otherwise.

I'd like to see alot of the community that has had previous mapping experience to try and enter,I'll talk with JW and post more details soon.

Subject: Re: Level Settings...

Posted by [buzzard](#) on Thu, 16 Jun 2005 23:38:20 GMT

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wow, thank you, that wouldnt work for me either!

Subject: Re: Level Settings...

Posted by [Halo38](#) on Fri, 17 Jun 2005 12:01:49 GMT

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Titan1x77 wrote on Wed, 15 June 2005 08:48I figured this out awhile ago...Right click on the .exe and disbale visual themes.

The same thing had happened to me, and quite a few other people.

How on earth did you figure that one out?? seems such a random fix. lol

oh, and any chance of making map comp 2 months long um.. maybe 3 mine's going to take a while

Edit: it maybe a joint submission too

Subject: Re: Level Settings...

Posted by [danpaul88](#) on Fri, 17 Jun 2005 15:23:12 GMT

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lol, i had 2 figure that out on my own as well..someone should really make a sticky topic about that...

Subject: Re: Level Settings...

Posted by [laeubi](#) on Sun, 19 Jun 2005 21:57:01 GMT

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<http://renhelp.co.uk/?faq=79#79>

If you Discover somthing importan liek this pelase let me know so I can add it.

Subject: Re: Level Settings...

Posted by [icedog90](#) on Mon, 20 Jun 2005 20:50:07 GMT

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Well then, I'll have to start thinking of ideas quickly starting now if I want to do well.

Subject: Re: Level Settings...

Posted by [Spike](#) on Thu, 23 Jun 2005 18:07:36 GMT

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Titan1x77 wrote on Thu, 16 June 2005 19:14I was talking to jon wil about it the other day.Im going

to post details soon, it will most likely be a 1 month long contest starting this weekend(or when I post it).

There wont be any rules on my end, unless BHS thinks otherwise.

I'd like to see alot of the community that has had previous mapping experience to try and enter,I'll talk with JW and post more details soon.

Is this contest thing still going on?

Subject: Re: Level Settings...
Posted by [Titan1x77](#) on Fri, 24 Jun 2005 10:54:44 GMT
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Looks like BHS shot it down.

I made a topic about it and Crimson has yet to discuss anything about this idea.

So unless we just make this contest for something else or even just for fun, there won't be a BHS mapping contest until they decide on it.

Im still all for a freindly mapping contest if you want?

Subject: Re: Level Settings...
Posted by [Aircraftkiller](#) on Fri, 24 Jun 2005 11:51:51 GMT
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Haha, you got owned. Serves you right.

Subject: Re: Level Settings...
Posted by [Titan1x77](#) on Fri, 24 Jun 2005 12:38:50 GMT
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serves me right?....how you figure, this is for the community.

I wasn't getting anything out of this.

Subject: Re: Level Settings...
Posted by [Aircraftkiller](#) on Fri, 24 Jun 2005 22:32:58 GMT
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Sure you weren't.

Subject: Re: Level Settings...

Posted by [icedog90](#) on Sun, 26 Jun 2005 19:03:34 GMT

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Anyways, I like the idea of just a general contest held by you. I have never released one map for Renegade.
