

---

Subject: Attn: Mod Map Night  
Posted by [Anonymous](#) on Wed, 06 Nov 2002 14:13:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Another Mod Map Night this saturday... After I test some new maps (on the FDS), I'll update ya on what maps to download... <http://mmn.cnchq.com> ( I know some1 will ask this, MMN = Mod Map Night )If you need help, [webmaster@cnchq.com](mailto:webmaster@cnchq.com)

---

---

Subject: Attn: Mod Map Night  
Posted by [Anonymous](#) on Wed, 06 Nov 2002 14:34:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I still need to figure out about MIX. File converts, and something happened to stupid Lvl edit! lost all my work but well

---

---

Subject: Attn: Mod Map Night  
Posted by [Anonymous](#) on Wed, 06 Nov 2002 18:32:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

k

---

---

Subject: Attn: Mod Map Night  
Posted by [Anonymous](#) on Wed, 06 Nov 2002 18:39:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

What do U want to know about MIX format? send me a PM if U have questions. also make a backup of your Levelfolder with all the files in it, do that about every 20 percent of work. that helps.Beany.. My map will be done in about 2 more weeks.and oh yeah, KANE LIVES!also MapNight Rules!!!!and ACK is Ownage, Plain and Simple.

---

---

Subject: Attn: Mod Map Night  
Posted by [Anonymous](#) on Thu, 07 Nov 2002 17:18:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I hope conquest island is there!!!

---

---

Subject: Attn: Mod Map Night  
Posted by [Anonymous](#) on Thu, 07 Nov 2002 17:25:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

If it doesn't mess up the FDS, it will be there

---

---

Subject: Attn: Mod Map Night  
Posted by [Anonymous](#) on Fri, 08 Nov 2002 00:09:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Alright, I should be done when expected. I'll stay up VERY late on Friday Night

---

---

Subject: Attn: Mod Map Night  
Posted by [Anonymous](#) on Fri, 08 Nov 2002 21:57:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I should have my map done by then

---