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Subject: who made C&C\_Deth\_River?  
Posted by [jonwil](#) on Tue, 07 Jun 2005 10:18:31 GMT  
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Does anyone know who made C&C\_Deth\_River and how to contact them?

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Subject: Re: who made C&C\_Deth\_River?  
Posted by [WNxCABAL](#) on Tue, 07 Jun 2005 11:47:03 GMT  
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DethRoses was it???

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Subject: Re: who made C&C\_Deth\_River?  
Posted by [Renardin6](#) on Tue, 07 Jun 2005 11:49:28 GMT  
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Sanada

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Subject: Re: who made C&C\_Deth\_River?  
Posted by [Hav0c](#) on Tue, 07 Jun 2005 16:15:15 GMT  
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No lol... it was DethGogse, now known as DethB0ink. I haven't seen him in a while now, so i guess it might be hard to get hold of him but il dig around see if i can get his email or something.

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Subject: Re: who made C&C\_Deth\_River?  
Posted by [WNxCABAL](#) on Tue, 07 Jun 2005 16:36:03 GMT  
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Hav0c wrote on Tue, 07 June 2005 12:15No lol... it was DethGogse, now known as DethB0ink. I haven't seen him in a while now, so i guess it might be hard to get hold of him but il dig around see if i can get his email or something.

Agh yes, that name rings a bell.

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Subject: Re: who made C&C\_Deth\_River?  
Posted by [Renardin6](#) on Tue, 07 Jun 2005 18:50:12 GMT  
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yeah right. I was thinking of woodland because it has river in the middle.

<http://www.renmaps.com/index.php?action=file&id=124>

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Subject: Re: who made C&C\_Deth\_River?  
Posted by [CnCsoldier08](#) on Tue, 07 Jun 2005 22:55:58 GMT  
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<http://www.moonlightshakers.net/forum/index.php?s=542af8e487e02a06214eefdb06ec69cb&showuser=94>

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Subject: Re: who made C&C\_Deth\_River?  
Posted by [sniper12345](#) on Wed, 08 Jun 2005 00:41:54 GMT  
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Woodlands is awesome, at least visually. It was one of the prettiest maps for Renegade, I think. If anyone remembers Damm, that was quite a pretty map too, but then I thought it was a tad too small.

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Subject: Re: who made C&C\_Deth\_River?  
Posted by [idebo](#) on Wed, 08 Jun 2005 07:10:56 GMT  
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Yeah, Woodland is one of the best maps I've seen, the only drawback about it, is that the C4 is removed.

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Subject: Re: who made C&C\_Deth\_River?  
Posted by [Sanada78](#) on Fri, 10 Jun 2005 03:03:02 GMT  
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I never actually removed the C4, it was some glitch with the some server side mods. It think it was something to do with the sounds I put in but I dunno to be sure.

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Subject: Re: who made C&C\_Deth\_River?  
Posted by [zgunner12](#) on Fri, 10 Jun 2005 04:47:21 GMT  
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idebo wrote on Wed, 08 June 2005 02:10Yeah, Woodland is one of the best maps I've seen, the

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only drawback about it, is that the C4 is removed.

You can put them in yourself, but you need nzeditor.

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Subject: Re: who made C&C\_Deth\_River?  
Posted by [idebo](#) on Fri, 10 Jun 2005 05:53:06 GMT  
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I'm not good in in that stuff, to lazy also... But I would love to see a second version of that. Improved stuff etc, especially the base layout. But that's just me.

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Subject: Re: who made C&C\_Deth\_River?  
Posted by [zgunner12](#) on Sat, 11 Jun 2005 07:20:58 GMT  
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Well I normally edit the maps myself, but when it comes to making maps... I'll leave it to the experts and people with fast and 1gb space comps.

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