
Subject: In progress pics of the polymods blackops mod
Posted by [Anonymous](#) on Tue, 05 Nov 2002 21:15:00 GMT
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Here they are, they were made by me and are not finished
Offense generator AKA power plant
Armoured amphibious transport

Subject: In progress pics of the polymods blackops mod
Posted by [Anonymous](#) on Tue, 05 Nov 2002 21:16:00 GMT
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i guess i didnt get a good ancgle for the transport, more models to come as soon as the rest of the team picks up

Subject: In progress pics of the polymods blackops mod
Posted by [Anonymous](#) on Thu, 07 Nov 2002 00:13:00 GMT
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Very Nice

Subject: In progress pics of the polymods blackops mod
Posted by [Anonymous](#) on Thu, 07 Nov 2002 00:29:00 GMT
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BTW, I will probably never release that map. I cannot take it anymore. The vis does not work correctly when going through the tunnels.

Subject: In progress pics of the polymods blackops mod
Posted by [Anonymous](#) on Thu, 07 Nov 2002 00:30:00 GMT
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well we can always put up the unfinished one up so that people can see what we didn't finish... or give it to someone else to finish

Subject: In progress pics of the polymods blackops mod
Posted by [Anonymous](#) on Thu, 07 Nov 2002 00:31:00 GMT
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steggyd, get on icq maimers on too, ill fill u in on someother stuff too...

Subject: In progress pics of the polymods blackops mod
Posted by [Anonymous](#) on Thu, 07 Nov 2002 00:31:00 GMT
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I suppose I can release it with the vis problems, if noone else minds.

Subject: In progress pics of the polymods blackops mod
Posted by [Anonymous](#) on Thu, 07 Nov 2002 00:34:00 GMT
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Can't. Not on my computer.

Subject: In progress pics of the polymods blackops mod
Posted by [Anonymous](#) on Thu, 07 Nov 2002 00:36:00 GMT
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ok

Subject: In progress pics of the polymods blackops mod
Posted by [Anonymous](#) on Thu, 07 Nov 2002 00:37:00 GMT
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yah, maimer just got off anyways
