Subject: "+help plz

Posted by RMWHunter on Sat, 28 May 2005 01:03:35 GMT

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ok, i have mission map server, but how do u get all the ppl to get to one side to battle the bots, without the game shuttin down? like everyone to nod vs gdi bots? how do u do that? plz help

Subject: "+help plz

Posted by danpaul88 on Sat, 28 May 2005 09:29:27 GMT

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you cant cause people either choose the team they want 2 be on, or renegade distributes new players evenly.

besides, that would give gameplay pending all the time...

Subject: "+help plz

Posted by Oblivion165 on Sat, 28 May 2005 13:21:39 GMT

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DanPaul, they do this all the time. Its from a modified FDS .dat file. I forget which one.

Subject: k

Posted by RMWHunter on Sat, 28 May 2005 15:25:25 GMT

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ok, so does anyone know how? :\, and also how to make the bot auto change the player to the specific side. plz help

Subject: "+help plz

Posted by Cat998 on Sat, 28 May 2005 15:26:25 GMT

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server.dat, v00d00 made it.

But he is currently inactive so you wont get it.

Subject: :(

Posted by RMWHunter on Sat, 28 May 2005 15:37:51 GMT

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ok, but is thier anyway i can contact him, when he is active?

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