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Subject: Game of the Month

Posted by [glyde51](#) on Wed, 11 May 2005 13:12:09 GMT

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[Trielite's game of the month]

Splinter Cell: Chaos Theory

For it's great graphics, overall stealthy killy action, and the fact I get to brutally interrogate and then kill people, it gets the first place.

Runner Up: Area 51

For it's zombie people and awesome gameplay, I give it the runner up. Do I want more death on my plate? No thanks, I'm filled...

Just thought I'd post that

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Subject: Game of the Month

Posted by [Xtrm2Matt](#) on Wed, 11 May 2005 19:43:08 GMT

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Is Splinter Cell: Chaos Theory seriously that good? I played the 1st one at my step brothers and found it.. alright.. nothing I could play for a while though. I've been hearing some good reviews about the game..

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Subject: Game of the Month

Posted by [glyde51](#) on Wed, 11 May 2005 20:32:33 GMT

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Xtrm2Matt's Splinter Cell: Chaos Theory seriously that good? I played the 1st one at my step brothers and found it.. alright.. nothing I could play for a while though. I've been hearing some good reviews about the game..

Imao, my review makes the game seem soooo crappy. Anyways, I couldn't give bad marks to it...

Artificial Intelligence: 8/10

Game Play: 9/10

Graphics: 9/10

Single Play: 9/10

Overall: 87.5%

It was a very good game for stealth gamers, not for the run and gunners.

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