Subject: Question about BHS.dll Posted by \_\_PISTOL\_ on Wed, 04 May 2005 23:09:37 GMT View Forum Message <> Reply to Message

I'm just wondering if the source to bhs is included in the release with scripts 2.1.2 and other sources... If so is there any particular set of files or what file makes up BHS.dll? Or if not is the source to it public?

Subject: Question about BHS.dll Posted by jonwil on Wed, 04 May 2005 23:51:17 GMT View Forum Message <> Reply to Message

the source code to bhs.dll is not publically available because having it publically available would give out information that shouldnt be given out.

Subject: Question about BHS.dll Posted by \_\_PISTOL\_ on Wed, 04 May 2005 23:53:47 GMT View Forum Message <> Reply to Message

Okay but that is where all FDS command are stored though correct? Thought it was and needed it to add on commands.

Because when any other command I try that isnt originally a command thats added on to scripts.dll doesnt seem to work or show up:\ When I make a command for it to use it, its unknown command

Subject: Re: Question about BHS.dll Posted by zunnie on Mon, 08 Aug 2005 01:17:55 GMT View Forum Message <> Reply to Message

The only source code available to the public, made by Jonwil can be downloaded here: http://sourceforge.net/projects/rentools/

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums