Subject: Question regarding the Purchase icons
Posted by Spoony_old on Wed, 04 May 2005 19:24:04 GMT
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I want to make my own texture (or skin, or whatever it's technically called) for the tank icons when you purchase a vehicle. Don't need anything professional or indeed presentable, hell, I'd be happy with MS Paint scrawled over the icons.

Could someone briefly explain how I'd go about that?

Subject: Question regarding the Purchase icons
Posted by Cat998 on Wed, 04 May 2005 19:33:27 GMT
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These icons are all in always.dat, extract them with renex and look
at their image size.

Subject: Question regarding the Purchase icons
Posted by Spoony_old on Wed, 04 May 2005 20:41:48 GMT
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renex = ? I did say "explain", not "rattle off some jargon and assume I'll know what you're talking about"

Subject: Question regarding the Purchase icons
Posted by JPNOD on Wed, 04 May 2005 20:45:02 GMT
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Spoonyrenex = ? I did say "explain", not "rattle off some jargon and assume I'll know what you're talking about"

Posts: 666 omg Spoony :twisted:

Subject: Question regarding the Purchase icons
Posted by Cat998 on Wed, 04 May 2005 20:58:17 GMT
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 sry

You can get this useful programm here (Renegade ex):

http://egames.servegame.com/Main/Renegade/Renegade_util.php

Subject: Question regarding the Purchase icons
Posted by Spoony_old on Wed, 04 May 2005 21:12:07 GMT
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Any idea what the actual icons are called?

Subject: Question regarding the Purchase icons
Posted by rm5248 on Wed, 04 May 2005 21:33:39 GMT
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I'm not sure, but you probably have to save them as .dds format. You'll need Paint Shop Pro or Photoshop to save it in that format.

Subject: Question regarding the Purchase icons
Posted by flyingfox on Wed, 04 May 2005 22:04:04 GMT
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all the icons are called hud_cnc_something, you can extract them with the XCC mixer (no need for renX).

yes you'll need photoshop or paint shop pro to save them as those programs contain options like interlace and what DXT format to use. add me to MSN and i'll send you it P2P, it's 160mb

I once tried to give the Nod engineer a cool black jacket and leather trousers, but it turned out horrible.

Subject: Question regarding the Purchase icons
Posted by Cat998 on Thu, 05 May 2005 10:01:09 GMT
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Quote:all the icons are called hud_cnc_something, you can extract them with the XCC mixer (no need for renX).

I didn't talk about renX. Renegade ex is like the XCC mixer, but its better.

Subject: Question regarding the Purchase icons
Posted by Dave Anderson on Thu, 05 May 2005 12:24:09 GMT
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How does replacing a skin work? When you make a new skin what program do you use?   And when you place it in your data folder, does it have to be a certain name?

Subject: Question regarding the Purchase icons
Posted by WNxCABAL on Thu, 05 May 2005 13:48:55 GMT
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Photoshop.

Subject: Question regarding the Purchase icons
Posted by Oblivion165 on Thu, 05 May 2005 13:57:33 GMT
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I was trying to find those Blank PCT icons for you but so far no luck.

Subject: Question regarding the Purchase icons
Posted by flyingfox on Thu, 05 May 2005 13:58:48 GMT
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you can't make or replace a skin, they grow on animals and humans are born with them.

textures on the other hand; to make a texture you must use adobe's photoshop, jasc's paint shop pro or anything that can save a file in dds format. those two are good because you can make good looking textures with them as well as save them in dds.

to make a texture for a westwood model, you must first extract the texture from always.dat. you then open the texture in the appropriate package and modify the parts on it. when you change a part of it, like the arm or head, you only do one half. the game textures the other half with your first half texture.

Subject: Question regarding the Purchase icons
Posted by Deathgod on Thu, 05 May 2005 22:42:09 GMT
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I can get you Paint Shop Pro, which is what I use for all my skin editing. I also had a list someplace of all the hud_cnc* files... I'll see if I can find it.

Subject: Question regarding the Purchase icons
Posted by Spice on Fri, 06 May 2005 06:11:14 GMT
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Here...a step by step instructional on how to edit a texture from the renegade game.

First get a program called XCC Mixer. It can be found here:
http://commandandconquer.filefront.com/file/XCC_Mixer;31304

Extract it to anywhere. (I reccomend you make a folder for it to extract into.) Your desktop will do.
Now run the XCC Mixer.exe file.

Give it a few minutes to load if it doesn't start up imeadiatly, It's scanning your hardrive. Go to the
location #:/westwood/renegade/data assuming you installed renegade to the default directory.
Look for the file always.dat and double click it and give it a second to load if it doesn't load right
away.

Now sort by file type and browes to the DDS format files. Look around in them. These are the
majority of the texture files renegade uses. I'm just going to grab the pwr_pct_master.dds files.
This is the screen the power plant uses on the purcashe terminals.

Now pull open the side bar:

Browes to where you want your file. I will choose C:/documents and settings/owner/desktop as
mine. It will send it to my desktop. Right click and hit copy as TGA. It will be on your desktop now.
Open it with photoshop or whatever you want and edit it however you want. After you are done
save it as a 24-bit TGA file in your renegade/data folder.
You can save it as a DDS file if you have the nvidia DXT tools. TGA will work though. Make sure
you save it as a 24-bit TGA file or the texture will appear all blurry and distorted in-game.

Congratulations! You have made your first renegade custom texture. If you have any problems
email me at: DeathAX@hotmail.com

Subject: Question regarding the Purchase icons
Posted by Dave Anderson on Mon, 09 May 2005 21:53:10 GMT
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What are the names of all the logos that go on the buildings? All I found was the refinery logos.

ref_nodlogo.dds
ref_gdilogo.dds

thats it, i did not find any other logos for any other buildings. What are they?

Subject: Question regarding the Purchase icons
Posted by spreegem on Mon, 09 May 2005 22:31:53 GMT
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I used to have the blank PT icons somewhere, but now I can't find them. AGH! I can't believe I didn't upload them to my server.

Subject: Question regarding the Purchase icons
Posted by WNxCABAL on Tue, 10 May 2005 07:41:51 GMT
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you mean these...
http://cabalonline.com/downloads/renegade/cameo%20blanks.zip

Subject: Question regarding the Purchase icons
Posted by DarkDemin on Tue, 10 May 2005 22:47:26 GMT
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Cabal is it just me or do you seem to have everything.

Subject: Question regarding the Purchase icons
Posted by WNxCABAL on Tue, 10 May 2005 22:57:03 GMT
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I have a fairly large Renegade file database on my Hard Drive

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