
Subject: Anyone have my.....

Posted by [Oblivion165](#) on Tue, 03 May 2005 17:54:44 GMT

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1. Open Source WW1 Mod Pkg
2. A copy of RenRevolver
3. RenRevolver Mod Pkg

I lost my HD and had to reformat. I like to have those things handy

Subject: Anyone have my.....

Posted by [idebo](#) on Tue, 03 May 2005 18:45:43 GMT

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You going to continue that?

Subject: Anyone have my.....

Posted by [Oblivion165](#) on Tue, 03 May 2005 19:46:15 GMT

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I officially left the renegade modding community, however i still work on them from time to time.

I had RenRevolver to the point of 1 fully boned character, a fully finished revolver and the ability to ride horses! BAH!

As for the WW1 mod i made a Bi-Plane for the guys who are making it now, but its gone too.

Subject: Anyone have my.....

Posted by [icedog90](#) on Tue, 03 May 2005 19:48:55 GMT

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I have them somewhere.

Subject: Anyone have my.....

Posted by [Oblivion165](#) on Tue, 03 May 2005 19:49:55 GMT

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icedog90I have them somewhere.

Awsome can you upload them? And if so, need a place to?

Subject: Anyone have my.....

Posted by [icedog90](#) on Tue, 03 May 2005 19:58:04 GMT

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Can you please state the names of the files/folders you need? I haven't a clue where to look on my hard drive and would need to do a search.

Subject: Anyone have my.....

Posted by [Oblivion165](#) on Tue, 03 May 2005 20:06:10 GMT

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Well this is what i posted before when i released them:

Oblivion165This is all the work i did for Ren1918. Everything from the gmax files, to the mod pkg. Most of it isnt complete, and was made for temporary models until we got different aspects done.

<http://www.dr-oblivion.com/ww1.zip> Gmax Files 5.2 mb

http://www.dr-oblivion.com/1918_pkg.zip Mod Pkg 7.7 mb

<http://www.dr-oblivion.com/theme.rar> Menu Theme 2.8 mb

(mod pkg includes an almost finished lv)

I would think the ren1918 mod would be something similar to 1918.Pkg

I would just search for "1918" and see what comes up.

And RenRev i named it different ways over the course of productions, i would go with:

"RenRev" "RenegadeRevovler" or even "RR"

And thanks again.

EDIT:

Oblivion165Beta Release of RenRevolver

I am releasing my work as of now, in hopes of some people wanting to join me and help with the mod. Its playable, but not very good yet.

play maps:

Desert Town, Test1 and Bridge.

Neither are real maps, just ones i put together for this release. Also health settings arent "True" yet. Like the bridges fall in three shots....

<http://www.dr-oblivion.com/RenRev.exe> 73.8 Mb

If you have problems with myfile copier, then simply Copy all the files in your Renegade Dir (Not the folders) and paste them in your RenRevolver Folder.

Subject: Anyone have my.....

Posted by [icedog90](#) on Wed, 04 May 2005 00:12:37 GMT

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This is what I have: <http://img104.echo.cx/img104/3179/renrev8io.gif>

In the 1918 folder is a bunch of textures, w3ds, and other folders.

The rest was deleted I think.

Subject: Anyone have my.....

Posted by [Oblivion165](#) on Wed, 04 May 2005 00:37:35 GMT

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ooo is that m01 the camp on the hill map? If so thats what i wanted most anyway.

Subject: Anyone have my.....

Posted by [icedog90](#) on Wed, 04 May 2005 19:32:05 GMT

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No, M01 is just the second level of Renegade. But I'm sure the w3d of that level is in the 1918 folder. Find a way that I can host the file and I'll zip the whole folder up and do so.

Subject: Anyone have my.....
Posted by [Doitle](#) on Wed, 04 May 2005 20:37:45 GMT
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I beleive you have my Stapler

Subject: Anyone have my.....
Posted by [spreegem](#) on Thu, 05 May 2005 00:51:30 GMT
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I have teh Ren Revolver executable to install the mod here
<http://egames.servegame.com/DownloadFiles/Renegade/Mods/RenRevolver.exe>

Subject: Anyone have my.....
Posted by [Oblivion165](#) on Thu, 05 May 2005 03:09:48 GMT
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Doitlel beleive you have my Stapler

LOL

Subject: Anyone have my.....
Posted by [Oblivion165](#) on Thu, 05 May 2005 03:10:15 GMT
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spreegemI have teh Ren Revolver executable to install the mod here
<http://egames.servegame.com/DownloadFiles/Renegade/Mods/RenRevolver.exe>

Alright! Thanks
