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Subject: Script for GT

Posted by [Obelisk](#) on Mon, 02 May 2005 01:16:05 GMT

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What script do i use for gdi guard tower to make it work properly.

What script do i use to get the pedestal to work so that when someone places beakin that team wins. Thx

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Subject: Script for GT

Posted by [danpaul88](#) on Mon, 02 May 2005 11:43:48 GMT

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gdi guard towers you probably need to add 'M00\_Base\_Defense' Script or one of the JFW ones...

Beacons you put a beacon script on top of the pedestal. Its at Object -> Script Zone -> CnC -> Beacon. Place it in the same way as a vehicle construction zone or tiberium field...

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Subject: Script for GT

Posted by [ghostSWT](#) on Mon, 02 May 2005 22:40:43 GMT

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For the guard tower i thought you need the AGT controller placed on top of the agt...

Edit: wait are we talking about the agt or the glacier flying gdi gun towers? for those yea just attach M00\_Base\_Defense

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Subject: Script for GT

Posted by [IRON FART](#) on Mon, 02 May 2005 22:50:58 GMT

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Well aren't one of those scripts attached to the controller?

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