Subject: Help- I donwloaded a mod, dont know how to run it
Posted by Anonymous on Mon, 28 Oct 2002 22:21:00 GMT
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I downloaded TiberiumRevolutionx12. I hear it is supposed to be pretty cool. I see it has a sevrer on gs running it.I download this thing-and it's pretty big (70+mb) but it is in .pkg format. I don't know how to use that.I think the only files my CnCdata recognizes is .mix files.How do I use it?

Subject: Help- I donwloaded a mod, dont know how to run it
Posted by Anonymous on Mon, 28 Oct 2002 22:26:00 GMT
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Put it in the Data Folder like the MIX files, then run MP Lan, 1 player, non dedicatedon the panel that picks maps, look up at the long box above the map boxes. it says Mods.pull down the arrow at the right now all PKG are listed. click TibEv12now pick all the LDD files you want to play.now play them.cool huh. its the same for hosting at WOL from Renegade game.in SVR_CFG you can use Modname01=and mapname01=

Subject: Help- I donwloaded a mod, dont know how to run it
Posted by Anonymous on Mon, 28 Oct 2002 22:43:00 GMT
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It's not cool. It's ghey.

Subject: Help- I donwloaded a mod, dont know how to run it
Posted by Anonymous on Mon, 28 Oct 2002 22:54:00 GMT
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thanks. some folks are very helpful

Subject: Help- I donwloaded a mod, dont know how to run it
Posted by Anonymous on Tue, 29 Oct 2002 06:25:00 GMT
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quote:Originally posted by aircraftkiller2001:It's not cool. It's ghey.Doh, you know what he meant

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