Subject: Patch 1 unfair?
Posted by Broodje on Mon, 11 Apr 2005 09:00:07 GMT
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Hello I've got a question about the core patch. I saw you don't have to download it to play the game, but isn't it unfair for those who downloaded it? Cause some players still can go base 2 base (I saw that was more difficult with the patch) while the patchers can't. Also I couldn't blow up a power plant with 2 c4 and 2 timed c4 since I have this patch. People without can still do? Please answer, cause I think this patch is great but makes the game unstable.

Thx

Subject: Patch 1 unfair?
Posted by mac on Mon, 11 Apr 2005 09:10:08 GMT
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All the bugfixes are being controlled server side.

If the server runs CP1, even non-cp players can't do b2b.

CP1 does not have any balance changes, you can still blow up a building with 2 c4 and 2 timed c4 without any problem. Maybe you had lag.

If you run it, you have alot of advantages, of course.

Subject: Patch 1 unfair?
Posted by Broodje on Mon, 11 Apr 2005 09:14:42 GMT
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Ok thx.

Btw sounds from singleplayer in multiplayer rox!

Subject: Patch 1 unfair?
Posted by Kanezor on Mon, 11 Apr 2005 11:03:52 GMT
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By the way, the biggest "unfairness" that CP1 provides is the stealth crate. CP1 people will see the stealth'd people properly, while the players whom haven't downloaded CP1 will not be able to see the stealth effect, thus looking like they have an anti-stealth cheat when they start shooting at you from far away.

Subject: Patch 1 unfair?
Posted by Crimson on Mon, 11 Apr 2005 20:31:46 GMT

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That's what I don't use the crates, among other reasons. They are not enabled on my server.