
Subject: Nick name hack

Posted by [xalterego](#) on Mon, 11 Apr 2005 05:42:10 GMT

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Ok well im sure the most of you probley know about the nick name hack ??? when you slide between a lan and multi player connection and can log in under a players name that is in the game and take over his name in the game even his mod powers if hes a mod .. so dose anybody have a fix for this yet ????? and no Renguard dosent stop this

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Subject: Re: Nick name hack

Posted by [ghostSWT](#) on Mon, 11 Apr 2005 05:55:10 GMT

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Renguard is not design and will never stop this, and soon if not already all the renegade bots will have protection build in against this.

Subject: Nick name hack

Posted by [xalterego](#) on Mon, 11 Apr 2005 06:28:14 GMT

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So whats your saying there will be an updated bren bot to help prevent this ??? Well i hope it works , because ill tell you it really hurts the game when somebody dose this .. ok thanks for the reply

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Subject: Nick name hack

Posted by [Cat998](#) on Mon, 11 Apr 2005 08:58:16 GMT

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No, thats not a real bug

And there does not have to be an admin on the server, to use hes nick and become a moderator.

Brenbot has already a protection against it.

Just read the brenbot readme -

Subject: Re: Nick name hack

Posted by [Spoony_old](#) on Mon, 11 Apr 2005 09:35:01 GMT

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xalteregoso dose anybody have a fix for this yet ????? and no Renguard dosent stop this There's an easy way to stop it, the losers like Cyberpunk who do it just need a big hug from his parents, wherever they've got to :rolleyes:

Subject: Nick name hack
Posted by [flyingfox](#) on Mon, 11 Apr 2005 16:47:10 GMT
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Cat998No, thats not a real bug
And there does not have to be an admin on the server, to use
hes nick and become a moderator.
Brenbot has already a protection against it.
Just read the brenbot readme -

that's for protected nicknames, not anyone's nickname. Plus any serverside bot can only do things to a player once they're in the game, so whoever it is can still log in under that name and knock the other person out of the game even if they get kicked right after. (unless the bot can kick them at the gameplay pending screen, in which case their player might not have had time to "get into the game")

Subject: Nick name hack
Posted by [Nightma12](#) on Mon, 11 Apr 2005 16:57:22 GMT
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im developing a fix for this

Subject: Nick name hack
Posted by [Crimson](#) on Mon, 11 Apr 2005 20:31:00 GMT
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This exploit doesn't work on my server anymore. The testing for the fix is going well.

Subject: Nick name hack
Posted by [xalterego](#) on Tue, 12 Apr 2005 02:37:06 GMT
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Well Crimson can you share the wealth please It would be very well appreciated.. thanks
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Subject: Nick name hack

Posted by [xalterego](#) on Tue, 12 Apr 2005 02:47:15 GMT

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Ok this is just getting out of hand with this exploit/hack/bug, or what ever you want to call it.. as far as im concernd i call it a pain in my f@*% Azz!

Sorry if that offended anybody but this thing has me pretty mad

We can thank a guy by the name of Whiskey, or what ever name hes using now all i know is he belongs in some clan H2O. its just a shame he has to resort to things that low, since he was a good player(Cough) that is if he wasnt using some sort of cheats .. but since i couldnt prove it i shouldnt say it ...

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Subject: Nick name hack

Posted by [Crimson](#) on Tue, 12 Apr 2005 16:54:35 GMT

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My solution isn't really portable yet... but mac's solution is testing well. If he can verify that it works on both types of exploiters then we should be able to release it.
