Subject: MOD MAP NIGHT SUCEESS OR FAILURE
Posted by Anonymous on Sat, 26 Oct 2002 21:12:00 GMT
View Forum Message <> Reply to Message

question to those people who came to the mod map night saturday at 7: 1) do you think that mod map night was a sucess or failure, why or why not.2) what can the server do to make more people join.3) what other maps should be added to the list next week.4) do u think the games should be ladderd or not.i no im not part of this mod map night but i came both weekends and thought it was great. im just tryin to get more people to come and try to help the server do somenthing so more people can join. thanks, shawzi

Subject: MOD MAP NIGHT SUCEESS OR FAILURE
Posted by Anonymous on Sat, 26 Oct 2002 21:17:00 GMT
View Forum Message <> Reply to Message

You talkin about my server?

Subject: MOD MAP NIGHT SUCEESS OR FAILURE
Posted by Anonymous on Sat, 26 Oct 2002 21:38:00 GMT
View Forum Message <> Reply to Message

yap

Subject: MOD MAP NIGHT SUCEESS OR FAILURE
Posted by Anonymous on Sat, 26 Oct 2002 21:41:00 GMT
View Forum Message <> Reply to Message

1) do you think that mod map night was a sucess or failure, why or why not:Defiently a sucess. Just need more people to come.2) what can the server do to make more people join.You tell me 3) what other maps should be added to the list next week.Submit em to me. If they are decent, they are in!4) do u think the games should be ladderd or not.I think so. Otherwise people don't even try.

Subject: MOD MAP NIGHT SUCEESS OR FAILURE
Posted by Anonymous on Sat, 26 Oct 2002 21:43:00 GMT
View Forum Message <> Reply to Message

ya some maps such as beach, bunker, metro, nightmare,

Subject: MOD MAP NIGHT SUCEESS OR FAILURE

Posted by Anonymous on Sat, 26 Oct 2002 21:45:00 GMT
View Forum Message <> Reply to Message

beach and bunker crash the FDSmetro, on that map i get about 3 fps and lags horribly.

Subject: MOD MAP NIGHT SUCEESS OR FAILURE
Posted by Anonymous on Sat, 26 Oct 2002 21:51:00 GMT
View Forum Message <> Reply to Message

quote:Originally posted by shawzi:ya some maps such as beach, bunker, metro, nightmare,Nightmare is a horrid map. If you're into maps with nothing but a flat plane of ground and 90 trees spaced together next to a MP Construction Yard, then it's semi-good.

Subject: MOD MAP NIGHT SUCEESS OR FAILURE
Posted by Anonymous on Sat, 26 Oct 2002 21:57:00 GMT
View Forum Message <> Reply to Message

I've never seen it b4.

Subject: MOD MAP NIGHT SUCEESS OR FAILURE
Posted by Anonymous on Sun, 27 Oct 2002 05:57:00 GMT
View Forum Message <> Reply to Message

ya u need to find some good maps to add to the list that wont mess up server