
Subject: Renegade/Data folder scanner
Posted by [Dave Anderson](#) on Sun, 03 Apr 2005 00:16:00 GMT
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I have had this program called renmod that scans your data folder for any files that are not the originals. It did not however find all the files that do not belong in that folder. It only detects files associated with the game. So I am modding this program so it will find all or most of the files in it. What do you think? It's just an idea right now, but I have everything to do it.

Subject: Renegade/Data folder scanner
Posted by [flyingfox](#) on Sun, 03 Apr 2005 00:27:19 GMT
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what do you mean by not originals?

Subject: Renegade/Data folder scanner
Posted by [Oblivion165](#) on Sun, 03 Apr 2005 00:28:32 GMT
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\$100 says he has no idea what he's doing.

Subject: Renegade/Data folder scanner
Posted by [Dave Anderson](#) on Sun, 03 Apr 2005 00:28:47 GMT
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It will detect any files that did not come with the ORIGINAL renegade disk.

Subject: Renegade/Data folder scanner
Posted by [flyingfox](#) on Sun, 03 Apr 2005 00:31:36 GMT
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Ah I c..

well it sounds good for cleaning a directory out, in a safe measure, but not much else.

if doing it will improve your coding skills, I say go for it.

Subject: Renegade/Data folder scanner
Posted by [Ripintou](#) on Sun, 03 Apr 2005 00:45:25 GMT
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There's already a program that scans your data folder for files that are not from the original Renegade disk!

It's called RENGUARD

Subject: Renegade/Data folder scanner

Posted by [Dave Anderson](#) on Sun, 03 Apr 2005 00:52:42 GMT

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But renguard does not separate them into categories and then give you the option to delete each of the files.

Subject: Renegade/Data folder scanner

Posted by [Ripintou](#) on Sun, 03 Apr 2005 00:58:42 GMT

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I'm probably missing what you're trying to do (not uncommon)

But Renguard does separate the categories - .dds files, .W3D files, Object.dbs files and probably more. When you start Renguard these files are identified and you have the choice to delete them prior to a full Renguard startup so they're not identified. Thus ... allowing you to either join a pure or unpure server

What would be the purpose of your data folder identifier if not to do the same thing?

Subject: Renegade/Data folder scanner

Posted by [Majiin Vegeta](#) on Sun, 03 Apr 2005 01:00:44 GMT

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as far as i know renguard does not delete these files for you unless this was updated :/

this program will select the files and remove them for you saving you the trouble of going through the data folder yourself and finding every file that was not an original and saves you from deleting a file by mistake

Subject: Renegade/Data folder scanner

Posted by [Ripintou](#) on Sun, 03 Apr 2005 01:05:08 GMT

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Yes I was saying deleting manually before a full Renguard startup. Hey ... but that's cool if you want another program running ... can't see why though. Doesn't take a second to remove files from data folder manually and place in another folder until you want to restore them...

Each to their own I guess

Subject: Renegade/Data folder scanner

Posted by [Dave Anderson](#) on Sun, 03 Apr 2005 01:14:27 GMT

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Its not a program that will "run" while you are playing, if that is what you are saying. But it is just a program that you will use when you feel your folder is cluttered with junk. I might have "missed" what you said, but thats what it does.

Subject: Renegade/Data folder scanner

Posted by [icedog90](#) on Sun, 03 Apr 2005 01:44:11 GMT

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It's kind of dumb to post a topic saying "hey look I'm going to do this and possibly not even know what I'm doing." You're supposed to make this topic once you actually make this "program".

Subject: Renegade/Data folder scanner

Posted by [rm5248](#) on Sun, 03 Apr 2005 01:46:17 GMT

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Do you mean something like #6?

Subject: Renegade/Data folder scanner

Posted by [Dave Anderson](#) on Sun, 03 Apr 2005 02:05:01 GMT

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Exactly.

Subject: Renegade/Data folder scanner

Posted by [Opalkilla](#) on Sun, 03 Apr 2005 02:09:32 GMT

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deadfive, stfu.

Subject: Renegade/Data folder scanner

Posted by [WNxCABAL](#) on Sun, 03 Apr 2005 02:18:09 GMT

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looks like you don't need to create it now deadzero.

Subject: Renegade/Data folder scanner

Posted by [Oblivion165](#) on Tue, 05 Apr 2005 02:36:18 GMT

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It wouldnt of been made anyway.

Subject: Renegade/Data folder scanner

Posted by [IRON FART](#) on Tue, 05 Apr 2005 03:36:33 GMT

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Oblivion165\$100 says he has no idea what he's doing.

Nobody will take that bet because you will win for sure.

Subject: Renegade/Data folder scanner

Posted by [SuperMidget](#) on Tue, 05 Apr 2005 12:29:54 GMT

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Does anyone like this kid?

Subject: Renegade/Data folder scanner

Posted by [WNxCABAL](#) on Tue, 05 Apr 2005 13:00:10 GMT

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SuperMidgetDoes anyone like this kid?

No

Subject: Renegade/Data folder scanner

Posted by [SuperMidget](#) on Tue, 05 Apr 2005 17:02:30 GMT

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Hahaha OK just checking.
