
Subject: Guess what building.

Posted by [\[HLOW\]Tomten](#) on Fri, 01 Apr 2005 10:23:23 GMT

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Was bored and made my first building for cs:s, mostly made for private use now since some e-mailing between me and EA stopped the project I was thinking on. Guess what building it is

<http://www.n00bstories.com/image.fetch.php?id=1172986868>

<http://www.n00bstories.com/image.fetch.php?id=1292092770>

Maybe it looks gay for some ppl but this is my very first building I made.

Subject: Guess what building.

Posted by [WNxCABAL](#) on Fri, 01 Apr 2005 11:38:30 GMT

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thats bloody cool lol!

Subject: Guess what building.

Posted by [cowmisfit](#) on Fri, 01 Apr 2005 11:50:28 GMT

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Except for the fact it looks like a chode barracks

what did EA Say? "We don't want you making anything out of the game we care nothing about even though we have no plans on ever supporting it fully again because we suck."

Subject: Guess what building.

Posted by [Hav0c](#) on Fri, 01 Apr 2005 11:50:59 GMT

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Someone should re-make a Renegade map in the Source Engine Like Canyon or something O_o

Subject: Guess what building.

Posted by [\[HLOW\]Tomten](#) on Fri, 01 Apr 2005 12:04:18 GMT

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Have been talking to EA about this and they say I cant use their textures and I can understand that and also they got copyright on the map build structures so making a 100% copy of the renegade map is a violation to the copyright....

Added 3 more pictures of the exterior of the building and as you can see Im not done working on

the exterior.

<http://www.n00bstories.com/image.fetch.php?id=1315226420>

<http://www.n00bstories.com/image.fetch.php?id=1367071220>

<http://www.n00bstories.com/image.fetch.php?id=1089523546>

Subject: Guess what building.

Posted by [PsycoArmy](#) on Fri, 01 Apr 2005 14:00:39 GMT

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Yeh you need to change everything 60%

Subject: Guess what building.

Posted by [\[HLOW\]Tomten](#) on Fri, 01 Apr 2005 14:15:37 GMT

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PsycoArmyYeh you need to change everything 60%

Makeing own textures will take alot time and its not worth it either since it never be the same as in the textures from westwood. Think im gonna scrap the idé of making a level from renegade to cs:s.

Subject: Guess what building.

Posted by [Slash0x](#) on Fri, 01 Apr 2005 21:21:19 GMT

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I wouldn't think it would violate anything ONLY BECAUSE the texture files, etc. are all put up for the PUBLIC to download. Besides, I don't think they'd care...compared to what's out now, the Renegade Engine is Pong.

Subject: Guess what building.

Posted by [Jecht](#) on Sat, 02 Apr 2005 03:27:46 GMT

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[HLOWTomten]Have been talking to EA about this and they say I cant use their textures and I can understand that and also they got copyright on the map build structures so making a 100% copy of the renegade map is a violation to the copyright....

Added 3 more pictures of the exterior of the building and as you can see Im not done working on the exterior.

seriously???? EA are such frivolous assholes. OMG! Dun Make a mod 4 fun usin textures from the game we no longer update! Its ours, we bought it fare & square!

Subject: Guess what building.
Posted by [Naamloos](#) on Sat, 02 Apr 2005 19:23:44 GMT
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I can understand that they don't want their stuff to be used on a different game. But not allowing to remake everything to look like renegade on a different game... That's just something retarded.

Subject: Guess what building.
Posted by [flyingfox](#) on Sun, 03 Apr 2005 00:46:06 GMT
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Retarded?

Subject: Guess what building.
Posted by [icedog90](#) on Sun, 03 Apr 2005 01:37:52 GMT
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[HLOWTomten]<http://www.n00bstories.com/image.fetch.php?id=1089523546>

That's so half-assed.

Subject: Guess what building.
Posted by [IRON FART](#) on Sun, 03 Apr 2005 01:38:53 GMT
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Nice Weapons Factory. :thumbsup:

Subject: Guess what building.
Posted by [\[HLOW\]Tomten](#) on Sun, 03 Apr 2005 13:03:48 GMT
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icedog90[HLOWTomten]<http://www.n00bstories.com/image.fetch.php?id=1089523546>

That's so half-assed.

Well if you could actually have your eyes at the same level as your head instead up your ass you could read what I wrote....

IRON FARTNice Weapons Factory.

Long time since we played together but at that time you could at least tell the differens between the barracks and the weapons factory...

Subject: Guess what building.

Posted by [icedog90](#) on Sun, 03 Apr 2005 20:08:01 GMT

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[HLOWTmten]icedog90[HLOWTmten]http://www.n00bstories.com/image.fetch.php?id=1089523546

That's so half-assed.

Well if you could actually have your eyes at the same level as your head instead up your ass you could read what I wrote...

Try re-reading what I said. If you could shape the top of the barracks fine, then you shouldn't have problems doing the end. Therefore, it was half-assed.

Subject: Guess what building.

Posted by [IRON FART](#) on Sun, 03 Apr 2005 20:10:47 GMT

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Quote:

Long time since we played together but at that time you could at least tell the differens between the barracks and the weapons factory...

Yeah we should play a game sometime. Too bad SP2 won't let me play right now. (I'm working on it)

Subject: Guess what building.

Posted by [icedog90](#) on Sun, 03 Apr 2005 20:17:12 GMT

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Uninstall > SP2.

Subject: Guess what building.

Posted by [IRON FART](#) on Sun, 03 Apr 2005 20:20:38 GMT

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I can't. I did a clean install of XP Pro with SP2 already slipstreamed onto it. Plus, SP2 works fine for me apart for some applications not working (including Renegade.)

Subject: Guess what building.
Posted by [icedog90](#) on Sun, 03 Apr 2005 20:22:50 GMT
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Hmm, because it SHOULD be in the Add/Remove programs thing.

Subject: Guess what building.
Posted by [laeubi](#) on Mon, 04 Apr 2005 05:53:22 GMT
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Maybe integrated SP2 Firewall causes the Problem? Jsut a Random Idea

Subject: Guess what building.
Posted by [IRON FART](#) on Mon, 04 Apr 2005 07:21:17 GMT
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Nah it's not to do with network connections. It's to do with graphics and drivers and that crap. Too bad I can't put my finger on it right now and fix it. Renegade doesn't even get to the main menu when it freezes up.

Subject: Guess what building.
Posted by [Creed3020](#) on Mon, 04 Apr 2005 21:32:35 GMT
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That looking promising for a first try. I think you should push forward wiht your project none-the-less because EA couldn't be bothered anymore here.

Subject: Guess what building.
Posted by [Slash0x](#) on Tue, 05 Apr 2005 06:34:03 GMT
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If you don't have a NEW computer with nothing on it to begin with...DON'T INSTALL SP2!!! Simple enough...I still haven't done it. :rolleyes: Microsoft, either you love 'em or you hate 'em. (Maybe there should be a poll...)

Subject: Guess what building.
Posted by [Jecht](#) on Tue, 05 Apr 2005 14:48:05 GMT
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I havent either
