Subject: Something is up with my lvl edit
Posted by R315r4z0r on Tue, 29 Mar 2005 01:32:50 GMT
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for the last month or so i have been makeing some cool maps but every time i export them to the level edit and make it it doesnt show up. I can see that it only loads the buildings. it doesnt load the terrain... or so i can tell from the words on the bottom of the screen.

can some one help me? :rolleyes:

Subject: Something is up with my lvl edit
Posted by zunnie on Tue, 29 Mar 2005 01:52:47 GMT
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Terrain > "Add" browse for your map W3D file and add it.
load your .lvl file, select the W3D you just added in LE and hit "Make", the terrain should now load preserving any spawners or objects you already added.

Subject: Something is up with my lvl edit
Posted by R315r4z0r on Wed, 30 Mar 2005 02:55:32 GMT
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Well duh! this isnt the first map i have made its like my 20th. The thing is that each time i Add it and make it doesnt load. I hit make and it looks like every thing is loading correctly but at the end every thing just doesnt apper. And yes i already checked if the map was centered (X=0, Y=0, Z=0)

Subject: Something is up with my lvl edit
Posted by danpaul88 on Wed, 30 Mar 2005 12:13:14 GMT
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did u activate the 'hide' property of the terrain or deselect export geometry

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Subject: Something is up with my lvl edit
Posted by R315r4z0r on Wed, 30 Mar 2005 19:45:09 GMT
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umm im pretty shore i didnt hide it... but ill have to see if i deselected export geometry

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Subject: Something is up with my lvl edit

Posted by R315r4z0r on Fri, 01 Apr 2005 04:58:11 GMT

naa... the export geometry was checked.

If any 1 would like me to email one of the maps that didnt work them to c if they can find the problem. Ill send it in w3d form and its about 1mb in size.

If u want me 2 send it 2 u leave ur email address and ill get back to u b4 i send it.