Subject: If you have noticed...

Posted by Dave Anderson on Fri, 18 Mar 2005 03:30:28 GMT

View Forum Message <> Reply to Message

Did you notice that every time somebody posts a topic on something like Renegade serial numbers, or Fan made scripts, that the topic gets moved to the silo or somewhere else? What are they trying to do? Ban the talk about fans making scripts and serials, i mean come on.

Subject: If you have noticed...

Posted by IRON FART on Fri, 18 Mar 2005 03:34:48 GMT

View Forum Message <> Reply to Message

"Oh kno we will get teh sood."

These are the official forums. They shouldn't have stuff like that here.

Subject: If you have noticed...

Posted by Dave Anderson on Fri, 18 Mar 2005 03:36:33 GMT

View Forum Message <> Reply to Message

true, but stuff like that could inspire blackhand studios to actually make kool scripts with ai driving vehicles, ect.

Subject: If you have noticed...

Posted by cheesesoda on Fri, 18 Mar 2005 03:40:43 GMT

View Forum Message <> Reply to Message

Yes, as we all know that talking about giving away serial keys will inspire bhs to create a script where ai drives vehicles. :rolleyes:

Subject: If you have noticed...

Posted by Crimson on Fri, 18 Mar 2005 03:48:57 GMT

View Forum Message <> Reply to Message

What the fuck? Blackhand Studios has access to the Silo threads anyway... what's your point? We support legitimate ownership and playing of C&C: Renegade and any threads that don't follow that purpose are removed.

Subject: If you have noticed...

Posted by Weirdo on Fri, 18 Mar 2005 06:19:20 GMT

I never seen them move usefull threads about scripts for Renegade to the silo. If your talking about the thread from oblivion about base defending units who follow a waypath. It isn't moved to the silo, it's moved simply to the mod forum. That's the right place for it.

Subject: If you have noticed...

Posted by Oblivion165 on Fri, 18 Mar 2005 06:41:01 GMT

View Forum Message <> Reply to Message

Weirdol never seen them move usefull threads about scripts for Renegade to the silo. If your talking about the thread from oblivion about base defending units who follow a waypath. It isn't moved to the silo, it's moved simply to the mod forum. That's the right place for it.

Yeah it is supposed to be in the mod forum. But originally i had asked a C++ question for the script i was writing for the bots. But then i thought people would just say "Oh why dont you just use this script?" so i changed it.

Subject: If you have noticed...

Posted by cowmisfit on Sat, 19 Mar 2005 02:32:44 GMT

View Forum Message <> Reply to Message

Your an idiot for asking for serials in the first place. Fuck you if you can't pay the 4 dollars for a great game like ren.

Subject: If you have noticed...

Posted by Nukelt15 on Sat, 19 Mar 2005 02:36:55 GMT

View Forum Message <> Reply to Message

^ What he said. Warez monkeys and their ilk have no place here.

Subject: If you have noticed...

Posted by glyde51 on Sat, 19 Mar 2005 02:37:37 GMT

View Forum Message <> Reply to Message

Yeah, ai driving vehicles = serial numbers, DUH.