
Subject: Sound Script

Posted by [obelisk70](#) on Thu, 17 Mar 2005 04:08:03 GMT

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I'm using a script on a zone that plays a 3d sound when u walk into the zone .Is there a way to only make the sound play once rather than play everytime u walk into it.

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Posted by [danpaul88](#) on Sat, 19 Mar 2005 12:26:06 GMT

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well, i suspect there is because in SP on ren you get mission briefings at certain points, but they dont repeat themselves....try opening the SP levels in LE and seeing how they did it (you can download them from the ww ftp, cant remember the address...)

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Posted by [WNxCABAL](#) on Sat, 19 Mar 2005 14:23:37 GMT

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You don't need a script, there's that feature for that in LE
