Subject: Changing ingame sightrange

Posted by obelisk70 on Mon, 14 Mar 2005 03:56:14 GMT

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I know that the sightrange is located somewhere is the game.exe file but is it possible to change it by hex editing it.

Subject: Changing ingame sightrange

Posted by idebo on Mon, 14 Mar 2005 07:29:45 GMT

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Like in Renalert?

Subject: Changing ingame sightrange

Posted by Madtone on Mon, 14 Mar 2005 08:23:14 GMT

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Someone has already posted how to edit it and where in the game.exe you can find hex to edit.

Use the search link at the top, you might also find out some more info that you thought!