
Subject: Cops & Robbers Modders Needed
Posted by [DarkDemin](#) on Sat, 01 Mar 2003 21:16:08 GMT
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Renegade Unlimited needs some good modders and skimmers needed to make our new Cops & Robbers mod for Renegade apply at <http://cncgen.ttnetwk.com/jball/cncunlim.html>. Thank You

Subject: Cops & Robbers Modders Needed
Posted by [Vitaminous](#) on Sun, 02 Mar 2003 01:23:26 GMT
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why would they do it for you?

...Stupid...

Subject: Cops & Robbers Modders Needed
Posted by [Imdgr8one](#) on Sun, 02 Mar 2003 02:40:40 GMT
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LoL. Talk to mike9292 Dark, he did one.

Subject: Thanks! Continue to post
Posted by [DarkDemin](#) on Sun, 02 Mar 2003 05:33:07 GMT
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Hey I remember you. You used to be in wren clan you wanna join AWW Imdgr8one me and jstunna (now known as jball430) opened.
I will ask him.
As for the last post Go to &*\$#.

Subject: Cops & Robbers Modders Needed
Posted by [Imdgr8one](#) on Sun, 02 Mar 2003 15:30:20 GMT
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Excuse me? I currently run a clan f00 . I have a bunch of uploading I could do if you put a button on the site :rolleyes:

Subject: Cops & Robbers Modders Needed
Posted by [snipefrag](#) on Sun, 02 Mar 2003 15:37:27 GMT
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This sounds V cool, i like playing cops and robbers but there is to many n00bs around that allways wreak it, what do you have in mind for the mod? How will you change it to show that you "give up"? and how will the points system work or wont there be one?

So many questions i have to ask

Subject: Cops & Robbers Modders Needed
Posted by [Sir Phoenixx](#) on Sun, 02 Mar 2003 15:40:27 GMT
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Shouldn't this be in the Mod Forum?

Subject: Update
Posted by [DarkDemin](#) on Mon, 03 Mar 2003 01:28:12 GMT
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ok ok ok... heres how we want it to go so its n00b proof. The pistol will be turned into a flag that will not allow any more damage to be done. (if it is possible) We want to make a paddywagon (police cop car) that both teams can enter. And we will use the key card mod so only our team can open the door for the enemy.

About the upload button on the site Jball430 is working on it and it should be up soon.

Subject: Cops & Robbers Modders Needed
Posted by [cheesesoda](#) on Tue, 04 Mar 2003 00:45:05 GMT
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First of all...all of this is a concept...I havn't really figured out what I all want, so Dark's premature posting was a mistake, AND it's not a key, cause how else are you gonna rescue? But instead be a command that you can disable proxys until u have "confined" ur prisoners. But that's pretty much all I have for now. If u have any ideas and/or concepts, please email me @ jball430@hotmail.com

Subject: Re: Update
Posted by [Sk8rRIMuk](#) on Tue, 04 Mar 2003 01:07:35 GMT
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DarkDeminok ok ok... heres how we want it to go so its n00b proof. The pistol will be turned into a flag that will not allow any more damage to be done. (if it is possible) We want to make a paddywagon (police cop car) that both teams can enter. And we will use the key card mod so only our team can open the door for the enemy.

About the upload button on the site Jball430 is working on it and it should be up soon.

There should be some kind of captured sound but doesn't matter because I find C&R games kinda lame myself.

-Sk8rRIMuk

Subject: Cops & Robbers Modders Needed
Posted by [snipesimo](#) on Tue, 04 Mar 2003 01:41:10 GMT
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Bad URL

Subject: Cops & Robbers Modders Needed
Posted by [cheesesoda](#) on Tue, 04 Mar 2003 01:46:15 GMT
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C&R Games are not stupid, they just don't seem to work that well. This mod is an idea that can help simplify the game and make it work without so many loop holes. Like...say you have a guard who has lost his experience in shooting from a long absence from the game (i.e. me) and you have a couple of prisoners in the airfield. Then all of a sudden they start shooting you and you can't seem to hit the frockers, and before you know it, they are free and ur dead. So...instead of a pistol...it'll be a white flag...that way...takes less time to surrender and you don't necessarily have to crouch down. But...that's just skimming the surface of what I have for and plan to have for in ideas. Again, if you'd like to contribute to this mod...contact me at my email in my above post. Thank You.

Subject: Cops & Robbers Modders Needed
Posted by [cheesesoda](#) on Tue, 04 Mar 2003 01:50:09 GMT
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Dark's a faggot! And I didn't catch that mistake. Dark is used to having his sites be like this: .../site.html instead of .../index.html. So it's <http://cncgen.ttnetwk.com/jball/cncunlim>. Thank You for catching that mistake.

Subject: Cops & Robbers Modders Needed
Posted by [Mono1TM6](#) on Thu, 06 Mar 2003 16:39:16 GMT
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Bump, hey Da_Shiz, Darks not a faggot, he's just over reacting to the fact that there is a lot of

n00bs screwing C&R games and it is getting to him like any other normal person, trying to play this mod is annoying when you obey the rules and a lot of SH!T HEADs come in and screw the game up, hell we all get mad when a n00b comes in a messes things up during a game of any kind.

Subject: Cops & Robbers Modders Needed
Posted by [cheesesoda](#) on Sat, 08 Mar 2003 04:13:15 GMT
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^BUMP! Dark's my friend...i make fun of him because he can't back it up with strength. if you knew him...you'd know what i mean. It's just me pickin on him.

Subject: Cops & Robbers Modders Needed
Posted by [Vy7a1](#) on Sat, 08 Mar 2003 04:50:26 GMT
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ummm i STILL don't under stand why it's called "Cops" and "robbers" i mean all i have gotten from it so far is you run around killing each other and if u feel outmatched u throw c4 on ground..... THATS IT!!! no "cops" and definately no "robbers" it just doesn't make sence!!! IM SO CONFUSED!!

Subject: Cops & Robbers Modders Needed
Posted by [Griever92](#) on Sun, 09 Mar 2003 02:44:45 GMT
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first of all, this should be in the Mod Forum
Second, whats the point in this? Everybody plays CnR on WOL already anyway. We dont need a mod to do so.

Subject: Cops & Robbers Modders Needed
Posted by [Sk8rRIMuk](#) on Sun, 09 Mar 2003 11:15:34 GMT
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I agree you do need a mod to control it...

I still don't like CnR games though.

-SK8rRIMuk

Subject: Cops & Robbers Modders Needed

Posted by [Vitaminous](#) on Sun, 09 Mar 2003 16:23:38 GMT

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Vy7a1ummm i STILL don't under stand why it's called "Cops" and "robbers" i mean all i have gotten from it so far is you run around killing each other and if u feel outmatched u throw c4 on ground..... THATS IT!!! no "cops" and definately no "robbers" it just doesn't make sence!!!

IM SO CONFUSED!!

My sister,ask her, she created C&R.

I mean, first it was true role playing, cops = Nod , Robbers = GDI Stuff like that.

Subject: Cops & Robbers Modders Needed

Posted by [Sir Phoenixx](#) on Sun, 09 Mar 2003 16:32:28 GMT

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Shouldn't the cops be GDI and the robbers be Nod?

Subject: Cops & Robbers Modders Needed

Posted by [Vitaminous](#) on Sun, 09 Mar 2003 16:36:31 GMT

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Sir PhoenixxShouldn't the cops be GDI and the robbers be Nod?

Orca non-sence for pursuit

Pickups and sedans good for pursuit

Apache good for pursuit

Subject: Cops & Robbers Modders Needed

Posted by [Mono1TM6](#) on Sun, 09 Mar 2003 17:39:21 GMT

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There needs to be a mod because:

-lot oh ppl screw game up need mod to close loop holes

-nothing to rob so we need an idem like flag or something to steal from one team

-no jail we need jail

-jail can have keycard access and getting killed drops key like flag or other item of theft get dropped

-one team get points by robbing and returing, other team get points by arresting and retrieving

-need new vecs that are better for chasing

-need maps that are more idel for a true C&R

-need fast cop car with 150/150 health/armor and fixed placement M.Gun

-need robber van w/ 150/150 health/armor and fixed M.gun placement

-need to keep Transhelis

-need swat van 200/200 (GDI APC w/ paint job and w/o M.gun)

- need bank armored truck 200/200 (Nod APC w/ paint job and w/o M.gun)
- need new look for bases so it seem or like a cops vs robber deal instead of army vs tarror

Ideas of futility I know, it is not going to happen, but I can have pipe dreams.

Subject: Cops & Robbers Modders Needed
Posted by [cheesesoda](#) on Sun, 09 Mar 2003 18:10:54 GMT
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hey...not bad ideas. some probably won't happen but we need modders to help do so. please register like i had suggested in the above post or do so by seeing how at Renegade Unlimited. Thank You.

Subject: Cops & Robbers Modders Needed
Posted by [Vy7a1](#) on Sun, 09 Mar 2003 18:31:40 GMT
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hee hee 2 things...

1st) over at C&C ammo they actually have 2 skins for the sedan (im usin 1 right now)
2nd)in the renegade editor i found a little shack tthat COULD be used as a jail if i could figure out how to open and close the door i got spawned gdi prisioners in there that open it from the inside...
im not sure if that helps this at all but i figured if u could like make that cop carskin permanant and if you could get the right script than you could use those two things

Subject: Cops & Robbers Modders Needed
Posted by [Mono1TM6](#) on Sun, 09 Mar 2003 19:53:21 GMT
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Well thats one of the probs, I'm just an idealist with no modding skilles, all I got is an idea and I can't do sh!! because I'm to lazy to learn to mod and to into playing the game instead.

Subject: Cops & Robbers Modders Needed
Posted by [Sk8rRIMuk](#) on Sun, 09 Mar 2003 22:47:05 GMT
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Mono1TM6Well thats one of the probs, I'm just an idealist with no modding skilles, all I got is an idea and I can't do sh!! because I'm to lazy to learn to mod and to into playing the game instead.

So will somebody please take this guy seriously and offer him some help...

I'm sorry I am only just learning modelling and my only current skills are in ART & Website Layouts.

-Sk8rRIMuk

Subject: Cops & Robbers Modders Needed
Posted by [Marsh](#) on Mon, 10 Mar 2003 17:11:03 GMT
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whats a mod?

kdding, so you want people to help out a mod which you dont actually know whats happening?

Subject: Cops & Robbers Modders Needed
Posted by [cheesesoda](#) on Wed, 12 Mar 2003 21:00:01 GMT
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^^BUMP^^ Seriously...this should be in the Mod Forum. BUT...this is serious...we really do want to do this mod, and we need help. As of now...I'm just a guy with an idea, I need to learn to mod and need people to help with the modding. Please go to the Renegade Unlimited site @ <http://cncgen.ttnetwk.com/jball/cncunlim>. We need ur help. Thank You.
