Subject: BRenBot Request
Posted by Kanezor on Sat, 05 Mar 2005 12:21:06 GMT
View Forum Message <> Reply to Message

Yesterday I was playing on my clan's server ([NE]Public Warzone) when someone was able to disarm a nuke beacon within a half second of it being planted.

I was not able to spot who it was, but that is obviously cheating (whether it was an insta-repair gun or a big-beacon skin which they started disarming it soon as the guy started planting it).

Is there any way you could get BRenBot to show who arms and disarms the beacons? That would have helped a great deal in finding the cheater.

Subject: BRenBot Request
Posted by zunnie on Sun, 06 Mar 2005 16:41:24 GMT
View Forum Message <> Reply to Message

This sucks indeed ;(i tried using the KAK_BEACON_LOG script on beacons
earlier but it crashed the FDS
I know v00d00 was working on it sometime ago, but havent spoken to him
in a while :S

Subject: BRenBot Request
Posted by Nightma12 on Sun, 06 Mar 2005 17:35:46 GMT
View Forum Message <> Reply to Message

already exists on NR,

just enable SSAOW support

Subject: BRenBot Request
Posted by Kanezor on Mon, 07 Mar 2005 05:18:58 GMT
View Forum Message <> Reply to Message

What is NR?

Subject: BRenBot Request
Posted by Cat998 on Mon, 07 Mar 2005 09:31:34 GMT
View Forum Message <> Reply to Message

Subject: BRenBot Request
Posted by c4girl14 on Mon, 07 Mar 2005 11:01:20 GMT
View Forum Message <> Reply to Message

It should be on the SSAOW made by one of the Black-Cell.net. The mod's they released should be compatible with anybot's

Subject: Another request
Posted by Kanezor on Tue, 08 Mar 2005 00:39:32 GMT
View Forum Message <> Reply to Message

When I have a load of extra cash on hand, I generally try to give extra amounts to people who just joined the game, or are low because they keep dying. I only wish other players would do the same when I join and I see the top people have 4k credits with no deaths, and I start out with zero, and our refinery (or war factory/airstrip and harvestor) is dead.

It'd be nice if BRenBot could keep track of that, and perhaps automatically recommend people from donating a lot money. Maybe even change their automatic join message to something like "Try not to abuse XYZ player's bank, he's given away 123 amounts of extra credits!" or perhaps "Don't donate to XYZ, he's taken 123 credits from other players and hasn't shared back!".