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Subject: SSAOW 1.3.3

Posted by [Deadyoe](#) on Thu, 03 Mar 2005 13:16:37 GMT

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Who made this ssaow 1.3.3? black-cell? cuz you're providing it in ss-cp1.3 but it messes up the server, makes it crash etc.

I'd like to know who's gonna fix this, since I'd like to use crates, but not if it makes the server crash...

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Subject: SSAOW 1.3.3

Posted by [WNxCABAL](#) on Thu, 03 Mar 2005 14:07:34 GMT

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LOL, it only crashes for those who don't know how to set it up correctly.

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Subject: SSAOW 1.3.3

Posted by [zunnie](#) on Thu, 03 Mar 2005 20:51:50 GMT

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<http://forum.fanmaps.net/index.php?showtopic=694>

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Subject: SSAOW 1.3.3

Posted by [Renx](#) on Thu, 03 Mar 2005 22:45:20 GMT

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In Server2.ini it will tell you which options will crash your server/brenbot if you're running certain versions of Brenbot.

Vloktboky made the original SSAOW, BHS just modify it now I think..

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Subject: SSAOW 1.3.3

Posted by [Deadyoe](#) on Fri, 04 Mar 2005 07:03:59 GMT

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I'm running NR, not brenbot. thanks for that link zunnie, although im pretty sure i had it exactly that way... i'll try again for a last time - its so irritating..

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Subject: SSAOW 1.3.3

Posted by [vloktboky](#) on Sat, 05 Mar 2005 18:22:57 GMT

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1.3.3 was released by BHS, not myself, so I sadly can not help you figure out why it is crashing for you.

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Subject: SSAOW 1.3.3

Posted by [Deadyoe](#) on Sun, 06 Mar 2005 13:55:09 GMT

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damn thanks anyway vlokfboky

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Subject: SSAOW 1.3.3

Posted by [Nightma12](#) on Sun, 06 Mar 2005 15:00:19 GMT

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BHS messed up a few settings in server2.ini and make server crash if they are enabled

the ones that say they crash if BrenBot is running and absolutely NOTHING to do with BrenBot, it will crash no matter what bot your running (even without a bot it will crash)

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