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Subject: PTs!

Posted by [SuperMidget](#) on Sat, 26 Feb 2005 23:22:33 GMT

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You know Haunted House2.mix for example?

The PTs are static objects (like a bed or toolbox) how do I do that?

The only PT tutorial in renhelp is only for buildings :rolleyes:

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Subject: PTs!

Posted by [Naamloos](#) on Sun, 27 Feb 2005 00:16:56 GMT

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A "PT" is a hidden object so you can place it anywhere you wan't.

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Subject: PTs!

Posted by [SuperMidget](#) on Sun, 27 Feb 2005 01:45:29 GMT

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What 'tree' is it under (presets)?

And you still haven't told me how to do it

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Subject: PTs!

Posted by [Oblivion165](#) on Sun, 27 Feb 2005 08:14:50 GMT

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Objects ~ Simple ~ CNC Objects

They are all in there, just hit make and one will pop up.

(Its invisible so you have to click on it.)

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Subject: PTs!

Posted by [SuperMidget](#) on Sun, 27 Feb 2005 15:15:46 GMT

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--Nvm-- Thanks guys!

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