
Subject: Remove the God Crate
Posted by [zeph](#) on Sun, 06 Feb 2005 12:06:05 GMT
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It's pretty retarded crate. As Gdi Field you can go anywhere with it and unless Nod got a sakura which can hs it, it's invincible. And when you got 2 of them in the same game it's pretty much GG, thanks to that stupid crate.

Subject: Remove the God Crate
Posted by [Aircraftkiller](#) on Sun, 06 Feb 2005 12:11:50 GMT
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I'm certain all your problems would be solved had you written GDI as GDI, instead of Gdi. And how can something be "good game", that makes no sense at all. Something can BE a good game, but it can't be good game. Either way, your topic sucks.

Subject: Remove the God Crate
Posted by [Blazea58](#) on Sun, 06 Feb 2005 12:54:37 GMT
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who the fuck cares if its Gdi or GDI.
Maybe you do, or maybe you just like to be a prick, either way its annoying as hell lol.

Subject: Remove the God Crate
Posted by [Dave Mason](#) on Sun, 06 Feb 2005 12:55:29 GMT
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Aircraftkiller! I'm certain all your problems would be solved had you written GDI as GDI, instead of Gdi. And how can something be "good game", that makes no sense at all. Something can BE a good game, but it can't be good game. Either way, your topic sucks.

Ugh :rolleyes:

Subject: Remove the God Crate
Posted by [Aircraftkiller](#) on Sun, 06 Feb 2005 13:03:38 GMT
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Well, it's either that response or he gets someone saying "STFU N00B!" I prefer the more eloquent solution.

Subject: Remove the God Crate
Posted by [Nightma12](#) on Sun, 06 Feb 2005 13:19:30 GMT
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ACK, please stop being an arsehole.

Subject: Remove the God Crate
Posted by [Spoonny_old](#) on Sun, 06 Feb 2005 13:32:19 GMT
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AircraftkillerAnd how can something be "good game", that makes no sense at all. Something can BE a good game, but it can't be good game. Either way, your topic sucks.
"A good game" is not the same as saying "gg".

"GG" can be applied in more ways than people think.

Subject: Remove the God Crate
Posted by [Aircraftkiller](#) on Sun, 06 Feb 2005 13:58:47 GMT
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From the way you describe it, it sounds as if it makes anyone who uses it look like an idiot. Especially since lowercase acronyms aren't acronyms at all.

"Remember kids, letter g letter g - because lowercase acronyms don't mean 'good game'."

Subject: Remove the God Crate
Posted by [Dave Mason](#) on Sun, 06 Feb 2005 14:12:20 GMT
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Honestly, who cares.

His post could be easily understood and we've gone right off topic and started talking about grammar!..... again.

Subject: Remove the God Crate
Posted by [nastym4n](#) on Sun, 06 Feb 2005 14:28:09 GMT
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hehehehe.

Evolution of the English Language

this is what happens to language, get over it.

I also use lower case acronyms and i assume since everybody understands what I mean that they are universally accepted hence part of the language hence perfect english.

I also use gg in the same context, see above.

At least you get a good discussion when you come to these forums, and too think all he wanted was to request a small change!

Subject: Remove the God Crate
Posted by [Crimson](#) on Sun, 06 Feb 2005 14:32:39 GMT
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Nightma12, your signature is getting out of hand. Please reduce the size.

Subject: Remove the God Crate
Posted by [Renx](#) on Sun, 06 Feb 2005 14:47:10 GMT
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Reminds me of back in the day, when everyone's sig was that and more O_o

Subject: Remove the God Crate
Posted by [WNxCABAL](#) on Sun, 06 Feb 2005 14:54:18 GMT
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Nightma12ACK, please stop being an asshole.

Subject: Remove the God Crate
Posted by [glyde51](#) on Sun, 06 Feb 2005 15:09:04 GMT
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Ugh, if I acted like Aircraftkiller, I would have been banned.

Subject: Re: Remove the God Crate
Posted by [warranto](#) on Sun, 06 Feb 2005 15:16:53 GMT
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zephlt's pretty retarded crate. As Gdi Field you can go anywhere with it and unless Nod got a sakura which can hs it, it's invincible. And when you got 2 of them in the same game it's pretty

much GG, thanks to that stupid crate.

Back on the topic...

God crates? I have never heard of such a thing....

Subject: Remove the God Crate
Posted by [Zonekill9](#) on Sun, 06 Feb 2005 15:19:41 GMT
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It gives you 750 HP, 750 Armor, both Regenerate, a Kane skin, a Volt Auto Rifle, and all techies C4 (That's what I heard).

What you do ? Run over it with a Buggy/Humm-vee and you won't have any problems. (You gotta be quick or you have to surprise him, otherwise, you will get Own3d.)

Subject: Remove the God Crate
Posted by [warranto](#) on Sun, 06 Feb 2005 15:31:02 GMT
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Hmm.. I have NEVER recieved that crate in the game...

Is it just rare, or bad luck on my part?

Subject: Remove the God Crate
Posted by [Jecht](#) on Sun, 06 Feb 2005 16:29:14 GMT
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its gotta be rare, since most i havent had it either, but have seen those who have. Its not fun having to pump like 10 shots into someone with a sniper rifle before they die lol.

Subject: Remove the God Crate
Posted by [glyde51](#) on Sun, 06 Feb 2005 16:29:59 GMT
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It's a server mod I believe, or then just a myth. Westwood wouldn't have added this unless they wanted people like this to complain.

Subject: Remove the God Crate
Posted by [Pendullum](#) on Sun, 06 Feb 2005 18:09:25 GMT

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Its a server side mod, much like dragonade, and dont listen to AssCrackFiller, he just gets his kicks from being a prick.

Subject: Remove the God Crate
Posted by [glyde51](#) on Sun, 06 Feb 2005 18:10:45 GMT
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PendulumIts a server side mod, much like dragonade, and dont listen to AssCrackFiller, he just gets his kicks from being a prick.

Oh, you mean he's being a Aircraftkiller?

Subject: Remove the God Crate
Posted by [cmatt42](#) on Sun, 06 Feb 2005 19:54:51 GMT
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Or, if you are on GDI and get the god crate, you become General Locke (as well as all the weapons mentioned earlier).

Subject: Remove the God Crate
Posted by [zeph](#) on Sun, 06 Feb 2005 20:18:41 GMT
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AircraftkillerI'm certain all your problems would be solved had you written GDI as GDI, instead of Gdi. And how can something be "good game", that makes no sense at all. Something can BE a good game, but it can't be good game. Either way, your topic sucks.

Hi, why don't you take a hike? Don't seem like you got anything useful to say anyways. I would have said something else to you, but it would just have gotten me banned.

You managed to make a whole page into a discussion about language...as someone said, you truly are a prick, nobody like you, so go away.

Have a fine day sir.

Subject: Remove the God Crate
Posted by [DarkDemin](#) on Sun, 06 Feb 2005 20:19:25 GMT
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Everything AssCrackFiller says is useful you just do not fully realize it now.

Subject: Remove the God Crate
Posted by [glyde51](#) on Sun, 06 Feb 2005 20:25:03 GMT
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DarkDeminEverything AssCrackFiller says is useful you just do not fully realize it now.

Everything I say is useful you just do not fully realize it now.

Subject: Remove the God Crate
Posted by [zeph](#) on Sun, 06 Feb 2005 20:26:08 GMT
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warrantoHmm.. I have NEVER recieved that crate in the game...

Is it just rare, or bad luck on my part?

And how much have you played on those kind of servers? Not much I guess.

Quote:It's a server mod I believe, or then just a myth. Westwood wouldn't have added this unless they wanted people like this to complain.

But it was made by BHS guys...

This topic was aimed at mac, or someone else in that crew. But I don't expect them to remove it. Most of the changes on that mod I like, like dropping weapons, stealth and spy crate, but God Crate is too much, and on small maps he is close to invincible.

Subject: Remove the God Crate
Posted by [zeph](#) on Sun, 06 Feb 2005 20:27:47 GMT
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glyde51DarkDeminEverything AssCrackFiller says is useful you just do not fully realize it now.

Everything I say is useful you just do not fully realize it now.

I don't belive anything anyone here has said so far is useful to anyone, except the pride of ACK.

Subject: Remove the God Crate
Posted by [Pendullum](#) on Sun, 06 Feb 2005 22:55:08 GMT
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I dont think it was made by BHS

Subject: Remove the God Crate
Posted by [flyingfox](#) on Sun, 06 Feb 2005 23:07:08 GMT
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Quote:You managed to make a whole page into a discussion about language

A discussion involves participation; so if they participate, how is he solely to blame? I think you should blame everybody who responded..

This must be a recent mod but someone with "750 HP, 750 Armor, both Regenerate, a Volt Auto Rifle, and all techies C4" sounds absolutely ridiculous and bastardising to the game. 1500 hit points, that's what? two ramjet/ railgun headshots, a hell load of volt hits, four sniper rifle headshots..... and you say the character can regenerate health/get his health back when he loses all his life?
how is this very hard man killable without a vehicle?

Subject: Remove the God Crate
Posted by [revenuke](#) on Sun, 06 Feb 2005 23:27:28 GMT
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yea, i think its cool, when i got it.. but its virtually unkillable with apc/buggy or even tanks... let alone infantry...

and also its very very rare... i have been playing on servers with crate for long time and i got this about once a week.... but if u camp on crates all game, u might get it more often....

the only i think u can loose it is when u got 3 mamys after u and ur trapped or u pressed "engi" instead of refill... (happened ot me) or ur dumb and cannot kill all the infantrys around u

Subject: Remove the God Crate
Posted by [Pendullum](#) on Mon, 07 Feb 2005 00:11:33 GMT
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This is the reason we removed it from our server. Its as bad as having a final renegade user ingame

Subject: Remove the God Crate
Posted by [Aircraftkiller](#) on Mon, 07 Feb 2005 00:16:11 GMT
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zephglyde51DarkDeminEverything AssCrackFiller says is useful you just do not fully realize it now.

Everything I say is useful you just do not fully realize it now.

I don't believe anything anyone here has said so far is useful to anyone, except the pride of myself which was injured for not knowing how to write even semi-decently.

Fixed for accuracy.

Subject: Remove the God Crate
Posted by [Spoony_old](#) on Mon, 07 Feb 2005 00:51:10 GMT
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AircraftkillerFixed for accuracy.
Quote:belive
What a loose definition of "accuracy" you have.

Subject: Remove the God Crate
Posted by [Wyld1USA](#) on Mon, 07 Feb 2005 03:57:08 GMT
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I have gotten the GOD character several times (like the other chap said about once a week) and then accused of using Final. One time I even got kicked.

It has some definite power as an example on Mesa I was able to walk right into base, take a ob hit (or 2) lay the Ion behind the pp (yes that comes with it) and kill like 5 peeps trying to kill me and take out the pp. I felt guilty, but it was a legitimate part of that game. I would agree Zeph it can go. I would rather use an APC and Mobi with the ION and still get the same results. (Using skill) The other funny thing about this character is it shows you a Rav's rifle but you can't get to it. Confusing.

Subject: Remove the God Crate
Posted by [zeph](#) on Mon, 07 Feb 2005 14:48:55 GMT
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Aircraftkillierzephglyde51DarkDeminEverything AssCrackFiller says is useful you just do not fully realize it now.

Everything I say is useful you just do not fully realize it now.

I don't believe anything anyone here has said so far is useful to anyone, except the pride of myself which was injured for not knowing how to write even semi-decently.

Fixed for accuracy.

Oh...see me care...moron. Go make some retarded maps please.

Subject: Remove the God Crate
Posted by [Nightma12](#) on Mon, 07 Feb 2005 16:09:53 GMT
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CrimsonNightma12, your signature is getting out of hand. Please reduce the size.

done

Subject: Remove the God Crate
Posted by [Dave Mason](#) on Mon, 07 Feb 2005 17:59:32 GMT
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I thought 1337 sig was..... well..... 1337

Subject: Remove the God Crate
Posted by [TankClash](#) on Mon, 07 Feb 2005 18:38:54 GMT
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zephAircraftkillerzephglyde51DarkDeminEverything AssCrackFiller says is useful you just do not fully realize it now.

Everything I say is useful you just do not fully realize it now.

I don't believe anything anyone here has said so far is useful to anyone, except the pride of myself which was injured for not knowing how to write even semi-decently.

Fixed for accuracy.

Oh...see me care...moron. Go make some retarded maps please.

lol, what the hell kind of comeback is that?

Subject: Remove the God Crate
Posted by [liberator](#) on Mon, 07 Feb 2005 19:40:56 GMT
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It's a direct attack on the fact that all of ACKs maps are hackish and rely on subterfuge over AoW. I prefer AoW to piddly little sneak around and kill a building with no support BS. I've never understood why his maps are held in such esteem.

Subject: Remove the God Crate
Posted by [Nightma12](#) on Mon, 07 Feb 2005 19:47:27 GMT

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DJMI thought 1337 sig was..... well..... 1337

Subject: Remove the God Crate
Posted by [Dave Mason](#) on Mon, 07 Feb 2005 19:54:43 GMT
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woot XD

Subject: Remove the God Crate
Posted by [Wyld1USA](#) on Mon, 07 Feb 2005 23:59:20 GMT
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Gezzz delete all the posts except for Pendullum, revenuke, cmatt42, =[DT]=gbull=[L]=, Zonekill9, and mine and this thread has it's original meaning, which seemed like a good topic.

Put the rest in a room together and let them "word-up" each other to death.

Subject: Remove the God Crate
Posted by [zeph](#) on Tue, 08 Feb 2005 15:40:27 GMT
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TankClashzephAircraftkillerzephglyde51DarkDeminEverything AssCrackFiller says is useful you just do not fully realize it now.

Everything I say is useful you just do not fully realize it now.

I don't belive anything anyone here has said so far is useful to anyone, except the pride of myself which was injured for not knowing how to write even semi-decently.

Fixed for accuracy.

Oh...see me care...moron. Go make some retarded maps please.

lol, what the hell kind of comeback is that?

A good one. And you mod-guy, can't you just delete everything related to ACK's spelling contest? This thread was not meant for him to ruin like he did.

Subject: Remove the God Crate
Posted by [cheesesoda](#) on Tue, 08 Feb 2005 15:43:02 GMT
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It wasn't a good one, and there are more than one mods, a couple of which are female...

Subject: Remove the God Crate
Posted by [GoTWhiskÉY](#) on Tue, 08 Feb 2005 20:00:01 GMT
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lol asscrackfiller

Subject: Remove the God Crate
Posted by [zeph](#) on Wed, 09 Feb 2005 16:20:21 GMT
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j_ball430It wasn't a good one, and there are more than one mods, a couple of which are female...

Ok...so? mod-guy\girl then, happy?

Got emmm whiskey.

Subject: Remove the God Crate
Posted by [Halo38](#) on Thu, 10 Feb 2005 00:40:41 GMT
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Na, the god crate rules

Never fought anyone that had it, but I did pick it up today for the first time, It's a bit too satisfying to be gotten rid of, watching all the players with voltauto rifles run away from you!! and holding the field on your own!! it must stay

ya for the god crate!!!!

Subject: Remove the God Crate
Posted by [matty3k10](#) on Thu, 10 Feb 2005 02:48:35 GMT
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Well first you can disable the god crate if you want, So there is no point to Completely remove it because some servers might want to use it.

Besided if I saw someone with the godcrate I would just run them over :twisted:

Subject: Remove the God Crate
Posted by [zeph](#) on Thu, 10 Feb 2005 15:21:17 GMT
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matty3k10Well first you can disable the god crate if you want, So there is no point to Completely remove it because some servers might want to use it.

Besided if I saw someone with the godcrate I would just run them over :twisted:

1: I'm not the server admin.

2: Yea, that's right, but it's only on FieldTS you can drive inside the tunnels, and you can already run into every building with a hotwire on that map.

Subject: Remove the God Crate
Posted by [SuperMidget](#) on Thu, 10 Feb 2005 16:14:51 GMT
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Are you sure the god crate gives you the ion beacon/nuke? I checked and I got the nod one. No nuke there...

Subject: Remove the God Crate
Posted by [zeph](#) on Thu, 10 Feb 2005 20:26:08 GMT
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Subject: Remove the God Crate
Posted by [matty3k10](#) on Thu, 10 Feb 2005 21:19:23 GMT
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Well if your not a server admin then find a server that dosnt have it enabled.

Try xphaze
