
Subject: Complete - Mappers - Kit (CMK)
Posted by [Anonymous](#) on Thu, 17 Oct 2002 20:21:00 GMT
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This is waht I am developing, a kit that comes with a user-freindly database of tutorials on how to make a renegade map. Includes how to make buildings, units, and infantry. this pack will be the ultimate learners guide, or for those people who already know how to make maps, a resource pack that includes hundreds of textures and pre-built moddels.also included a coplete guide to skining. why do you care? because #1 this won`t take a year to get finished like so many mods out there.also it will include many other cool items.When it is finished it will help launch me, Sterio and VirtualOctopus' new site. which i will not give the name of now.But I need some Staff to help me out.Wanted:-Skinners,-Texture Creators,-Vehicle Makers,-Infantry Makers,-Building Makers,-Writers.And if you know me, I dont settle for low quality [October 17, 2002, 20:40: Message edited by: DeafWasp]

Subject: Complete - Mappers - Kit (CMK)
Posted by [Anonymous](#) on Thu, 17 Oct 2002 20:23:00 GMT
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if you got the downloadable version of AircraftKillers tutorial from CNCDen, I was tolken, and made the layout. *pats self on back**cries*

Subject: Complete - Mappers - Kit (CMK)
Posted by [Anonymous](#) on Fri, 18 Oct 2002 09:34:00 GMT
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at least is there anybody who wants to donate some custom textures?

Subject: Complete - Mappers - Kit (CMK)
Posted by [Anonymous](#) on Fri, 18 Oct 2002 09:49:00 GMT
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It sounds very good.I just dont have anything to donate.Zelord

Subject: Complete - Mappers - Kit (CMK)
Posted by [Anonymous](#) on Fri, 18 Oct 2002 10:10:00 GMT
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I have lots of models if you want me to donate them, but im not saying thier good! if you wanna see what i made check out my link below!

Subject: Complete - Mappers - Kit (CMK)
Posted by [Anonymous](#) on Fri, 18 Oct 2002 13:35:00 GMT
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I would love to see such a "kit"

Subject: Complete - Mappers - Kit (CMK)
Posted by [Anonymous](#) on Fri, 18 Oct 2002 14:38:00 GMT
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I would put it to use. post when u done with it!

Subject: Complete - Mappers - Kit (CMK)
Posted by [Anonymous](#) on Fri, 18 Oct 2002 15:21:00 GMT
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new sig

Subject: Complete - Mappers - Kit (CMK)
Posted by [Anonymous](#) on Fri, 18 Oct 2002 20:30:00 GMT
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Subject: Complete - Mappers - Kit (CMK)
Posted by [Anonymous](#) on Sat, 19 Oct 2002 04:33:00 GMT
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email me at simondenney@hotmail.com if you want any of these models-<http://www.renegademods.info/browse.cfm?getdir=blaxsawas> for textures i dont make any myself but you can get some from-<http://digital-eel.com/surface/download/>

Subject: Complete - Mappers - Kit (CMK)
Posted by [Anonymous](#) on Sat, 19 Oct 2002 16:59:00 GMT
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Subject: Complete - Mappers - Kit (CMK)

Posted by [Anonymous](#) on Sun, 20 Oct 2002 09:29:00 GMT

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i remember i tried to make the global help file for commando editor a while back, i think i got ONE submission... very sad, as i still sit and wait for it to brew up, i know alot about commando editor, but i just don't have the time to put all those tutorials together...would be nice though, if you need someone to compile everything into a nice little .chm, im your man also if you are looking into making an installer, let me know...RA Conversion Mod 0wns j00 [October 20, 2002, 09:30: Message edited by: Dante]

Subject: Complete - Mappers - Kit (CMK)

Posted by [Anonymous](#) on Sun, 20 Oct 2002 11:56:00 GMT

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I my call upon you.but what exactly is a .chm file, and hoe could i make it so it needs to install? Im just making filepacks and HTML readmefiles

Subject: Complete - Mappers - Kit (CMK)

Posted by [Anonymous](#) on Sun, 20 Oct 2002 18:04:00 GMT

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