
Subject: what skins/mods ARE accepted by RenGuard?
Posted by [EatMyCar](#) on Wed, 02 Feb 2005 04:58:17 GMT
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Ok. pretty much..thats the question. what does RG accept? and will it accept changed
CORRECTION3 (the BOINK noise) sounds?

Subject: what skins/mods ARE accepted by RenGuard?
Posted by [ghostSWT](#) on Wed, 02 Feb 2005 07:30:21 GMT
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all sounds are allowed
all skins are allowed (vehecle, charecter, objects, reticles, hud...)
as for modles... all are blocked, unless they were verified and cann't be used to cheat

This make me think, is there a list of all the w3d objects verified with maybe a link to dl them?

Subject: what skins/mods ARE accepted by RenGuard?
Posted by [Weirdo](#) on Wed, 02 Feb 2005 17:29:55 GMT
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Almost every RG server will accept you with skins, and sound replacements. But some "pure" RG servers, won't accept it. But pure mode is only used on tournaments and some clan games I think, so don't worry about it.
