
Subject: CP1. can it....

Posted by [gr8man13](#) on Mon, 31 Jan 2005 18:17:41 GMT

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do you need this? if you run just this does it help when it says you can't join a pure server?

Subject: CP1. can it....

Posted by [Nightma12](#) on Mon, 31 Jan 2005 18:32:22 GMT

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wait untill Core Patch 2 (the font sucks in CP1)

Subject: CP1. can it....

Posted by [Crimson](#) on Mon, 31 Jan 2005 19:37:05 GMT

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It has no effect on the "pure server" stuff. Core Patch 1 provides many bug fixes and enhancements to the game... lots of stuff that Westwood intended to have in the game in the first place. Definitely check it out... thousands are already using it and the majority of servers online run it as well for the full effect of all the fixes.

Subject: CP1. can it....

Posted by [idebo](#) on Thu, 03 Feb 2005 11:07:55 GMT

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Nightma12wait untill Core Patch 2 (the font sucks in CP1)

Do you want the original font? Here it is.

[Font File List]

File01=54251____.TTF

File02=ARI____.TTF

[Font Names]

FONT_TITLE=Regatta Condensed LET, 52, 0

FONT_LG_CONTROLS=Arial MT, 12, 1

FONT_CONTROLS=Arial MT, 8, 1

FONT_LISTS=Arial MT, 8, 0

FONT_TOOLTIPS=Arial MT, 8, 0

FONT_MENU=Regatta Condensed LET, 32, 0

FONT_SM_MENU=Regatta Condensed LET, 20, 0

FONT_HEADER=Arial MT, 9, 1

FONT_BIG_HEADER=Arial MT, 12, 1

FONT_CREDITS=Arial MT, 10, 0

FONT_CREDITS_BOLD=Arial MT, 10, 1

FONT_INGAME_TXT=Arial MT, 8, 0
FONT_INGAME_BIG_TXT=Arial MT, 16, 0
FONT_INGAME_SUBTITLE_TXT=Arial MT, 14, 0
FONT_INGAME_HEADER_TXT=Arial MT, 9, 1

Subject: CP1. can it....
Posted by [flyingfox](#) on Thu, 03 Feb 2005 20:54:28 GMT
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You need to delete everything in your "stylemgr" file and paste that stuff in
