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Subject: Extras?

Posted by [bisen11](#) on Tue, 25 Jan 2005 14:21:08 GMT

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Ever since i got CP1 whenever i try using extras my game crashes!

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Subject: Extras?

Posted by [Bonzo](#) on Tue, 25 Jan 2005 15:07:50 GMT

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whithout cp1 is the shortform ex = extras

with cp1 is ex = exit, ext = extras

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Subject: Extras?

Posted by [bisen11](#) on Tue, 25 Jan 2005 17:27:16 GMT

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thanks.

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Subject: Extras?

Posted by [visorneon](#) on Tue, 25 Jan 2005 19:35:49 GMT

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hehe owned

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Subject: Extras?

Posted by [bo1nk](#) on Tue, 25 Jan 2005 21:32:07 GMT

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You need to put that in the modifications section of the readme so as to make a lot easier to understand in the future.

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