Subject: Reverse Mouse In Editor Walkthrough Mode
Posted by Anonymous on Mon, 14 Oct 2002 13:17:00 GMT
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quote:Originally posted by ChainsawXIV:This is a totaly sepperate question from my other topics, and so I asked it seperatly. I dotn think thats unreasonable, it allows people to see what the topic is, rather than having all the various questions in one thread with some nebulous topic such as "Questions...". I simply had several acumulated when i came here.Now then, anyone actualy know the answer to this question?You're spamming.

Subject: Reverse Mouse In Editor Walkthrough Mode
Posted by Anonymous on Mon, 14 Oct 2002 16:03:00 GMT
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leave him alone guys, its a valid question. as i see it, your spamming his topic.(note: this post is subject to change in the case that i realize im wrong.)

Subject: Reverse Mouse In Editor Walkthrough Mode
Posted by Anonymous on Mon, 14 Oct 2002 16:20:00 GMT
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actually i would like know the answer to this question, so quit flaming him for asking a valid question...

Subject: Reverse Mouse In Editor Walkthrough Mode
Posted by Anonymous on Mon, 14 Oct 2002 18:55:00 GMT
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What kind of mouse do you have? I have a logitech and I can just change the orientation to make it inverse. You could do the same, but then it may mess up the +/-X values.   I like the way it is, so it doesn't really effect me.

Subject: Reverse Mouse In Editor Walkthrough Mode
Posted by Anonymous on Mon, 14 Oct 2002 20:09:00 GMT
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Ya, the only way ive found is to reverce it in the main mouse controles, but then you have to deal with it being backwards when your not in walkthrough mode...It would be nice if you could remap some of the controles in Edit in general, and it would also be nice if the thing had some help files just for general reffernce.

Subject: Reverse Mouse In Editor Walkthrough Mode
Posted by Anonymous on Mon, 14 Oct 2002 20:58:00 GMT
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quote:Originally posted by Dante:actually i would like know the answer to this question, so quit flaming him for asking a valid question...Ditto

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Subject: Reverse Mouse In Editor Walkthrough Mode
Posted by Anonymous on Tue, 15 Oct 2002 00:34:00 GMT
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Is there a way to toggle the verticle reverse mouse axis in the Editor's walkthrough mode? Not a big deal, but its just a hastle for people like me who play the game with the mouse the other way. Honestly, I'd like to recofigure some of the camera movement controles also, but I havnt found any applications settings at all...Thanks in advance.

Subject: Reverse Mouse In Editor Walkthrough Mode
Posted by Anonymous on Tue, 15 Oct 2002 00:36:00 GMT
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quote:Originally posted by ChainsawXIV:Is there a way to toggle the verticle reverse mouse axis in the Editor's walkthrough mode? Not a big deal, but its just a hastle for people like me who play the game with the mouse the other way. Honestly, I'd like to recofigure some of the camera movement controles also, but I havnt found any applications settings at all...Thanks in advance.Can you please stop spamming the forum? One topic is enough.

Subject: Reverse Mouse In Editor Walkthrough Mode
Posted by Anonymous on Tue, 15 Oct 2002 00:47:00 GMT
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This is a totaly sepperate question from my other topics, and so I asked it seperatly. I dotn think thats unreasonable, it allows people to see what the topic is, rather than having all the various questions in one thread with some nebulous topic such as "Questions...". I simply had several acumulated when i came here.Now then, anyone actualy know the answer to this question?